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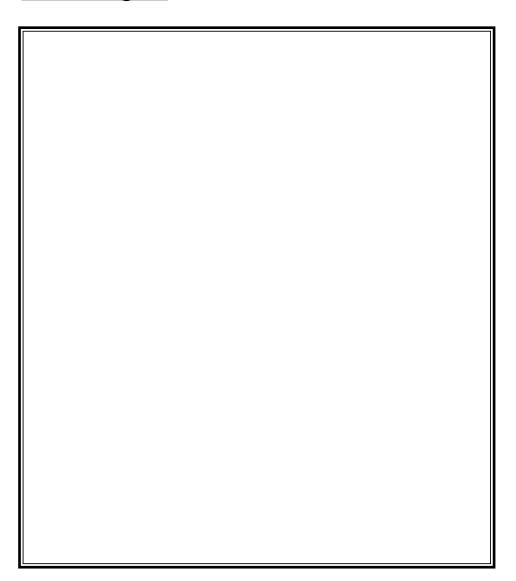
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# CHAPTER ONE



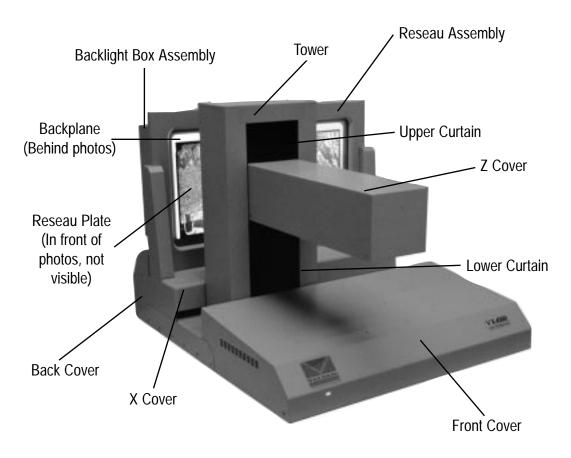
# CONFIGURATIONS & CONVENTIONS

# User's Notes



# **VX4000 Series Scanner**

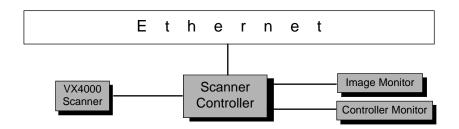
This chapter will introduce you to the VX4000 scanning system and how to interact with it. We recommend that first-time-users and those needing a quick refresher course on the scanning system read this chapter thoroughly; the information will make your scanning experience more enjoyable. The parts of the scanner, the system configuration and command conventions are all covered here.



(Figure 1) VX4000 Scanner

# **System Configuration**

The VX4000 Scanning System, shown below, is configured with a scanner pc controller, image monitor, controller monitor, and scanner. The VX4000 application (vxscan) from the scanner pc controller.



Scanner Controller The component that houses the computer hardware and software

for the VX4000 scanner and the NT based formatter.

Image Monitor The monitor on which a preview of the image is displayed.

Controller Monitor The monitor which is used to view the vxscan user interface.

Ethernet A standard Ethernet network that connects the Scanner

Controller to remote network devices (ie. pc, workstation,

server).

# **VX4000 Conventions**

# I Using the Mouse

Within the VX4000 user interface, the mouse is used to move the camera, select options and set scanning parameters.

**Note:** The only time you press the right-mouse button is to move the camera. Otherwise, always use the left mouse button.

#### **Mouse Pointer Shapes**

The mouse pointer changes shape when it is in different locations within the user interface. These different shapes provide visual cues to the current activity.

- ★ The pointer usually appears as an arrow cursor.
- + In the backplane representation, the pointer appears as a cross for adjusting the size and shape of a scan area. A cross also appears on the image monitor for selecting points of interest.
- When an inverted "L" bracket appears, the user can create a new rectangle for defining a region of interest.
- Holding down the right mouse button will turn the pointer into a cross with arrows which allows the user to adjust the camera position on the backplane.

#### Clicking, Double-Clicking, and Dragging

"Click" means to press and release a button without moving the mouse. "Double-click" means to click a button twice in rapid succession. "Drag" means to press and hold a button while moving the mouse pointer.

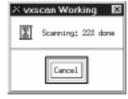
# **II Input Fields**

Input fields are used to enter text or numerical values. For example, names and directory paths of photo files or resolution values. To select an input field, point to it and click the left mouse button. The text insertion point is then marked by a blinking I shaped cursor in the input field. Type information into an input field. The <Backspace> and <Delete> keys can be used to delete unwanted characters. The arrow keys move the cursor left and right. When you are done entering text into an input field, either click on another input field or option menu or hit the <Enter> key. This will cause vxscan to accept your input. Pressing <Enter> in a multiple-line text field causes the cursor to advance to the next line.

**Tip:** Double clicking on the text will select all the text to be overwritten. Also, you may select sections of text to delete or overwrite by clicking and dragging over the desired text.

# **III Message Windows**

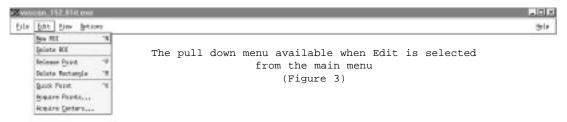
Message windows provide helpful information about system operations. A message window appears automatically and will often prompt you to click **OK** to continue. Sometimes a message window does not require any action. For example, when you click **Scan**, the vxscan Working Window (Figure 2) displays the progress of the scan.



vxscan Working Window (Figure 2)

#### **IV Pull-Down Menus**

Pull-down menus give you access to more options. There are two ways to choose a function from a pull-down menu using the mouse:



- Drag method: Point to the menu you want to display, press and hold the mouse button, drag the pointer and highlight the desired function, and then release the button.
- **Click method:** Point to the menu you want to display, click the mouse button once to display the menu. Point to the desired function and then click again.

#### **V Selection Window**

When you select "open" or "save as" a selection window (Figure 4) appears with the following fields:



Open Photo Selection Window (Figure 4)

#### **Filter**

This filter determines what files will be displayed in the "Flles" text field and from which directory. For example, in Figure 4, all files that end with ".ph" in the "C:\USERS\scans" directory will be displayed in the "Flles" text field. Filter uses regular NT naming conventions.

To start the search using the filter,

- 1. Click in the "Filter" input field and type the directory where you think the file is located, an asterisk, and the extension if one exists. Use the <Backspace> and <Delete> keys if necessary. The asterisk is used as a wild card so that any file with that extension within that directory will be displayed.
- **2.** To make the filter take effect, click **Filter** at the bottom of the window. You may also press <Enter>.

#### **Directories**

The "Directories" text field lists all the directories which reside below the specified directory in the "Filter" input field. To scroll through the list of directories, click either the up or down arrow. To see the entire path, click the left or right arrow.

To select a directory, use one of the following:

- **1.** Double click on one of the directories listed in the "Directories" text field to highlight it. The "Files" text field then lists those files for the directory you selected.
- 2. Click on the directory you need, then click Filter.

To go one directory up the directory tree, double click the directory name which is followed by two dots (ie. C:\Users\.. in Figure 4).

#### **Files**

The "Files" text field lists the files in the specified directory that match the filter.

Click on the desired file in the Files text field. That file name appears in the "Selection" input field.

#### Selection

The "Selection" input field displays the current file you have selected. Use the "Filter" input field and "Directories" and "Files" text fields to search for and select a file. If you already know the name, you can type it directly into the "Selection" input field.

# **VI Hot Keys**

The following key combinations will perform the corresponding task. Further explanation of the functions can be found on the pages listed.

Ctrl-K	Quick Point Model
Ctrl-N	New ROI
Ctrl-P	Release Point
Ctrl-R	Delete Rectangle
Ctrl-H	Open Histogram Window
Ctrl-S	Open Preferences Window

# **IV Starting the Scanner**

#### 1 Power up and Boot

If the system is not yet powered on, do so now. The power button for the controller (the Windows NT PC) should be located on front of the PC. Press it, wait through the memory checks, and press <Enter> when prompted to boot into Windows NT 4.0. While this is booting, power on the scanner and confirm that the green LED on the front left of the scanner is lit. The power switch for the scanner is located on the rear of the scanner, on the left side and above the power cable.

#### 2 Login

By now, you should see a message on the controller monitor telling you to press <Ctrl> <Alt> <Delete> to login. Press these three buttons simultaneously and you will be presented with a login window. The user account that you would normally use to run the vxscan application is user "vexcel". The password for "vexcel" is normally "scanb1".

Once you are logged in, you should be able to look on the Windows desktop and see the icon to begin vxscan.

#### 3 Starting vxscan from your NT desktop

To start vxscan from your NT desktop, double click with the left mouse button on the Vexcel icon, and vxscan will begin. You can also start vxscan from a Command Window (MS-DOS prompt) by going to the project directory and typing "vxscan". First, a Command Prompt Window will appear which provides information about your scanner's performance as the scanning process executes. This window is not vital to normal scanning procedure, and is typically covered up by the next window to appear, the vxscan Main Window.

#### **4 Scanner initialization process**

When vxscan first begins, it sends a homing process to the scanner. You will notice that the backlight will flash and the tower (the part of the scanner which is mobile, and contains the camera) will move to the left, the camera will move down, and you will hear the sounds of other internal components being moved as well to their initial starting position.

Note: It is vital that no objects be placed on or close to the scanner, as they may interfere with the homing motion and other motions throughout the scanning process. The VX4000 scanner, while more forgiving than other high resolution/high accuracy scanners on the market, still requires precise calibration to achieve its results. Jamming of motion by foreign object, or even such actions as resting one's arm against the camera, can result in changes in the scanner's geometry which will affect its performance. Warn all people who will come in contact with this system to exercise care in its use.

# VX4000 SERIES USER'S MANUAL

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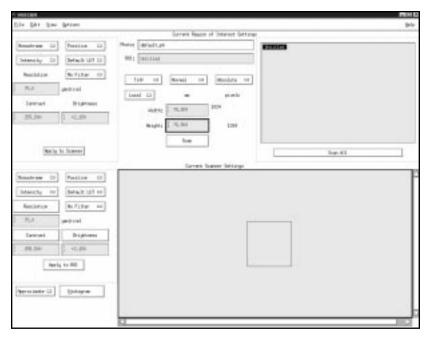
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#### **Manual Conventions**



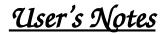
- **1 Action button text:** This is text on a button that, when clicked on, will generally cause the software to perform a task, open a different window, or allow the user to choose a parameter (such as "positive" or "negative", or a scanning format such as "TIFF" or "BIP"). All such text will appear highlighted, such as "To open the Histogram Window, click on **Brightness**, **Contrast**, or **Histogram** in the "Current Scanner Settings" area.
- 2 "User interface descriptive text": This is text that labels a part of the user interface, such as "Current Scanner Settings" or "Height" or "Resolution" in the "Current Region of Interest Settings" area. Clicking on this text will have no effect on anything.
- 'Menu item text': Single quotes around text signifies text that appears either on the menu bar itself, or as an option when an item on the menu bar is clicked. The quotes signal to the reader that this is the text that should be chosen to achieve the desired effect, such as opening a window or deleting a rectangle. For example, "From the Edit menu, select 'Acquire Points' to open the Acquire Points Window".

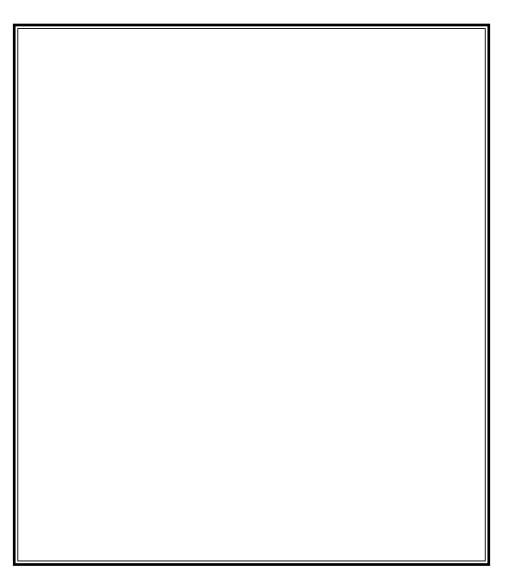
# CHAPTER TWO



Scanned on a VX4000HT from a color negative compliments of PASCO corporation

# STEP BY STEP





#### Introduction

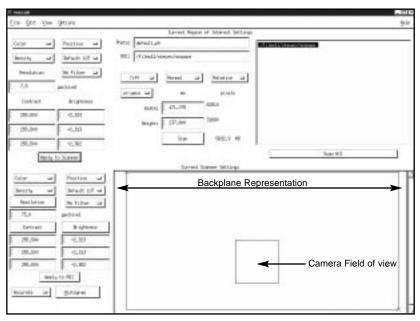
This chapter will take you, step by step, through two types of typical scanning sessions: Scanning from Scratch, and Scanning Multiple ROIs from One or More .ph Files. Short explanations will be provided as you go. If this is your first time scanning, each section will point you to different sections of the manual which will give detailed explanations. If you have simply forgotten a step or need a little refresher on what comes next in the scanning process, you've come to the right place. You may wish to have available a well detailed, monochrome diapositive to practice with.

# **Scanning from Scratch**

This section will guide you through the procedures necessary to perform a single scan on an image that has not been previously scanned.

# I Mounting the Image

# **II Create the Rectangle**



vxscan Main Window (Figure 5)

When you first start vxscan, the vxscan Main Window (Figure 5) will appear with one box in the backplane representation (the large beige section in the lower right part of the vxscan Main Window). The dark blue box represents the camera's field of view. If you move the mouse pointer inside the backplane representation, the curser will become an inverted "L". Left clicking on the mouse will "drop" a red rectangle with the dimensions appearing in the "Current Region of Interest Settings" area. This rectangle represents the boundaries of the region of interest (ROI) on the backplane.

1	Set the resolution in the "Current Scanner Settings" area to 100 microns. This increases the area of the camera field of view, allowing you to see more of the image.  See also:
	Resolution81
	Camera Field of View42
2	Move the camera so that the point where you want the upper left-hand corner of the rectangle to be is visible on the image monitor.  See also:
	Camera42
3	In the vxscan Main Window's backplane representation, move the cursor inside the camera field of view; a "+" should now appear on the image monitor.
4	Place the "+" where you want the upper left-hand corner of the rectangle to be and left click the mouse. A red rectangle will appear.
5	Move the camera so that you can see on the image monitor where you will want the bottom right-hand corner of the rectangle to be.  See also:
	Camera42
6	In the vxscan Main Window, left click the bottom right-hand corner of the rectangle and stretch it so that it appears on the image monitor. Use the image monitor to guide you, stretch the bottom right-hand corner of the rectangle to the proper location.  See also:
	Rubberbanding82
7	Roaming with the camera, verify that all the corners are properly placed to cover the target area.  See also:
	Camera42

#### **III Resolution and Radiometric Controls**

vxscan's "Current Scanner Settings" (Figure 5) area contains several resolution and radiometric settings that affect your preview of the image. The image monitor will reflect the changes made to these settings, but when the image is scanned, only those settings in the "Current Region of Interest Settings" area will be used. Select the **Apply to ROI** button to apply any changes made in the "Current Scanner Settings" area to the "Current Region of Interest" area before scanning.

	G
1	Change resolution in the "Current Scanner Settings" area to the desired scanning resolution.  See also:  Resolution
2	Select Intensity or Density Mode.  See also: Intensity
3	Roam ROI for brightest area. With that area visible on the image monitor, adjust brightness so that the histogram shows just a few pixels at 255.  See also:  Histogram
4	Roam ROI for the darkest area. With that area visible on the image monitor, adjust contrast so that the histogram shows just a few pixels at 0.  See also:
	Histogram56
	Brightness37

5	Roam ROI and use the histogram to verify that radiometric settings at properly set throughout the ROI.  See also:		
	Camera	42	
	Histogram	56	
6	If having difficulty setting up a See also:	good histogram, apply a Custom LUT	
	Look Up Tables	66, 92, 108	
7	Apply values in "Current Scann Interest Settings" area.  See also:	er Settings" area to "Current Region o	
	Apply to ROIApply to Scanner		

# **IV Completing Current ROI Settings**

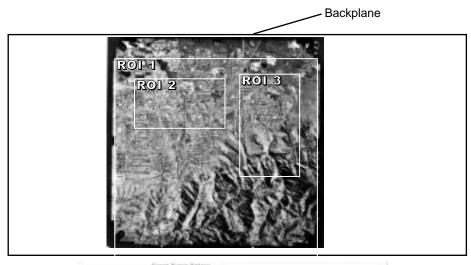
The ROI you are creating will be saved upon scanning. The settings for that ROI may be saved in a .ph file.

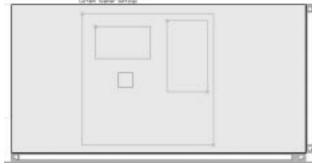
1	Name the ROI, making sure to have the correct path and corresponding host.
	See also:
	File Naming Conventions 78
	Hosts57
2	Set format type.
	See also:
	Formats51
3	Set Local or Remote Host.
	See also:
	Local119
	Remote78
4	Set Absolute or Relative Mode.  See also:
	Absolute/Relative120
	Relative79
5	Set Normal or Mirrored Mode.
	See also:
	Normal/Mirrored119
6	Save the photo file (.ph file).
	See also:
	Photo:72
7	Start the scan by clicking <b>Scan</b> . When scanning more than one ROI, click <b>Scan All</b> .

# Scanning Multiple Regions of Interest (ROIs) from One or More .ph Files

# I Multiple Regions of Interest

When setting up a scan, it is often convenient to use multiple regions of interest. For instance, if you have more than one image in the backplane, a region of interest may be placed around each. Also, you may wish to scan an entire image at a low resolution, and then scan certain locations in that image at higher resolutions (ex. Figure 6).





Representation of backplane, aerial photo and multiple ROIs (top) and how this would look in the backplane Representation on the vxscan Main Window (bottom)

(Figure 6)

Functions for manipulating ROIs are available under Edit on the menu bar. To create additional ROIs, select 'Edit'  $\rightarrow$  'New ROI'. The mouse pointer will be represented by an inverted "L" cursor in the backplane representation. Move to the top left of the region you wish to scan, then click the left mouse button to drop the new ROI. It will have the same dimensions and settings of the ROI that already exists within the photo file (.ph file) which is open. At this point, change the dimensions, resolution, and radiometric settings as desired for your new ROI. Before scanning, remember to also change the ROI name, since it comes up by default with the same name as the ROI present in the (.ph file).

**Tip:** It is often more convenient to perform any changes to its settings before "dropping" the new ROI in the backplane representation, The name, resolution, dimensions and other values can all be changed before placing the ROI.

Tip: If the quantity and location of images mounted is consistent each time you scan, you may wish to save multiple ROIs to your default photo file (default.ph). To do so, create your regions of interest, setting them up with appropriate default names and settings (resolution, contrast, brightness, etc.). Then, select from the menu bar 'File'→'Save'→'Photo' (if default.ph is the photo file open) or 'File'→'Save As' and specify default.ph as the file to be saved.

# **II Multiple Photo Files**

More than one photo file (.ph file) may be opened to allow scanning of regions without having to create multiple ROIs. For example, if you wished to scan two images with the same dimensions and a photo file already exists with one ROI and the settings you wish to use for scanning, you may open that photo file twice, once for each image. Both ROIs which are present will have the same name, so remember to assign them different names before scanning.

Photo files are opened by selecting 'File'→'Open'→ 'Photo'. After selecting 'Photo', the Open Photo Window (Figure 7) will appear. To open multiple .ph files, repeat this process after opening the target file.

#### See also:

File, open	9	•
Selection Window	1	-



Open Photo Window (Figure 7)

**Note:** When multiple photo files are open, only the .ph file associated with the current ROI (highlighted in the List of Regions) will be displayed in the text field next to "Photo:". The .ph file name will change as you click on ROIs from different .ph files in the List of Regions.

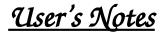
**Note:** The vxscan Main Window will not indicate that more than one photo file is open, so you must take care if you choose to save changes so that they will be applied to the appropriate file. You may find that using multiple ROIs is a simpler option for scanning more than one region.

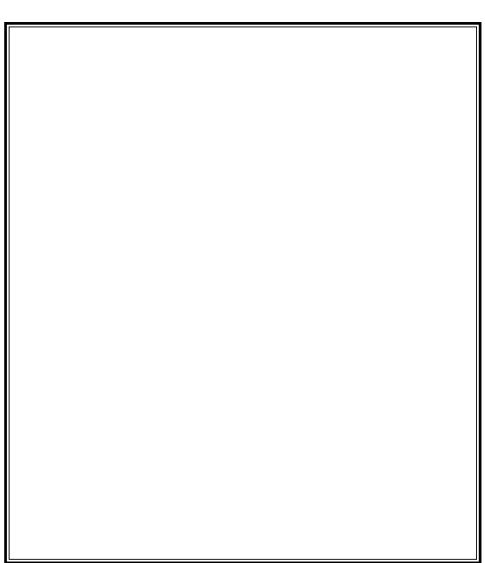
# CHAPTER THREE



Infrared imagery compliments of Surdex Corporation, scanned on a VX4000HT

# DETAILS & DEFINITIONS





# Introduction

In this chapter, more time will be spent describing the actual terms and functions and how you will apply them. This chapter is ordered alphabetically, and contains descriptions and usage of the functions presented on the User Interface, plus scanning terminology and tips which have been acquired through the experiences of our customers over the years.

#### **Accurate**

Selecting this feature will result in a reseau grab being performed for accuracy before the image grab is performed. This allows the view on the image monitor to be located accurately relative to the actual geometric position of the camera. When performing functions such as Acquire Points, or even when needing to place an ROI accurately, selecting this feature will produce more accurate results.

#### See also:

Approximate	34
Accurate/Approximate	112

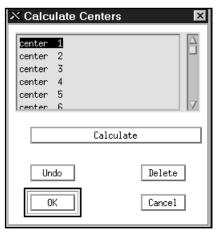
# **Acquire Centers**

The Acquire Centers computation requires that the points be centrally symmetric and light-colored against a darker background. The pug holes (circular holes drilled in the film emulsion) used by many photogrammetrists meet these requirements. Poor contrast or non-symmetrical points could cause vxscan to miscalculate the point, or to select an area too big around the point.

#### To acquire centers:

- **1** From the Edit menu, select 'Acquire Centers'. The Calculate Centers Window (Figure 8) appears.
- **2** Highlight a point of interest in the list, for example, "center 1".

- **3** Move the camera over the point you want to digitize and zoom to the resolution required for your application. You will see a green box on the image monitor which you can resize over the point by moving the upper left and lower right corners. This box is used to constrain the area that vxscan uses for calculating a center. The box narrows the search region, isolating the point from other radiometric highs.
- 4 Click **Calculate** to find the point value. A plus sign (+) is displayed on the image monitor confirming the point and an asterisk appears next to the point name listed in the Calculate Centers Window.



Calculate Centers Window (Figure 8)

- **5** Continue using the above steps to acquire additional centers.
- **6** The following three buttons assist the user during this function:
  - **Undo** undoes your last action, a delete or an undo.
  - **Delete** deletes the current (highlighted) digitized point.
  - **Cancel** exits the Calculate Centers Window without preserving any digitized points.
- **7** When you are done acquiring centers, select OK.

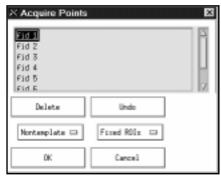
**Note:** Always use the highest resolution possible when acquiring centers and make sure that the Current Scanner Settings are such that the points you will be capturing with Acquire Centers have high contrast.

**Note:** Acquired centers are stored in the .ph file and are only saved if you save the .ph file prior to exiting vxscan.

# **Acquire Points**

#### To acquire points:

- **1** From the Edit menu, select 'Acquire Points'. This bring up the Acquire Points Window (Figure 9).
- **2** Highlight a point of interest in the list, for example, "fid 1" (fiducial 1).
- **3** Move the camera over the point you want to digitize and zoom to the resolution required for your application. Place the mouse pointer over the point you want to digitize.



Acquire Points Window (Figure 9)

- **4** Digitize the point using the left mouse button. An asterisk appears next to the point name listed in the Acquire Points Window, and a cross should appear over the point itself. Confirm its accuracy.
- **5** Continue using the above steps to digitize additional points.
- **6** When you are done digitizing, click **OK**.
- **7** The following three buttons assist the user during this function:
  - Undo undoes your last action, a delete or an undo.
  - **Delete** deletes the current (highlighted) digitized point.
  - Cancel exits the Acquire Points Window without preserving any digitized points.

#### See also:

Acquire Centers	29
Frame Relative ROI	53

**Tip:** When using Acquire Points, be sure you are in Accurate Mode. Otherwise, your point locations will often appear shifted when the image monitor view is refreshed.

**Note:** Like acquired centers, acquired points are stored in, and can be retrieved from, a Photo File.

**Note:** Digitized points are stored in the .ph file and are only saved if you save the .ph file prior to exiting vxscan. The point names and corresponding X and Y coordinates are stored in the .ph file and can be used in post processing. Points are stored in scanner coordinates (microns from the upper left hand corner of the scanner). You can also write your own software to read data from the .ph files. Contact the Customer Support Department at Vexcel Imaging for more information on these features.

# **Active ROI (Region of Interest)**

An active ROI is the ROI represented by a red box in the backplane representation. This ROI will have its settings displayed in the "Current Region of Interest Settings" area, and any changes you make in these fields will apply only to the active ROI.

#### See also:

Backplane representation	36
Inactive ROI	58
List of Regions	78
Region of Interest	76

#### **AFD**

See also:
Automatic Film Drive .......36

#### .ah File

The .ah file is produced when IOT is enabled. This file will be written to the same directory as the resulting images. The following information is included in the .ah file:

- **1** The fiducial locations in image space (pixel based)
- **2** The calculated image to camera system transform parameters based on the following formulas: X' = A + Bx + Cy, Y' = D + Ex + Fy, where:

x and y are pixel based fiducial locations within the scanned image space.

X' and Y' are millimeter based fiducial location within camera space.

A and D are transform coefficients in units of millimeters.

The parameters will be written in the following order: **ABCDEF**.

The following statistical information will be written:

The x, y and composite x/y residuals (in millimeters) for all fiducials.

The x, y and composite x/y RMS values for the residual data described above.

**3** The calculated camera system to image transform parameters based on the following formulas: x = G + HX' + IY', y = J + KX' + LY', where

**G** and **J** are transform coefficients in units of pixels.

B, C, E, and F are transform coefficients in units of millimeters/pixel.

H, I, K and L are transform coefficients in units of pixels/millimeter.

The parameters will be written in the following order: **GHIJKL**.

A complete .ah file can be found in Appendix III

#### **Approximate**

This function will result in image grabs being performed rapidly when you stop moving the camera across the backplane representation. This allows for the quicker setup of an ROI, but will result in "sloppier" ROI placement. For more accurate placement of ROIs, and for using such functions as Acquire Points, you may prefer to use Accurate Mode.

#### See also:

Accurate	29
Accurate/Approximate	112

## **Auto Calculate Dimension**

vxscan uses three variables to define the dimensions of an ROI: resolution, size in pixels, and size in either millimeters or inches. One of these dimensions is calculated while the other two are defined by the user. The "Auto Calculate Dimension" option is used to specify which dimension you want automatically calculated. The two dimensions you do not select for automatic calculation then become variables for which you can enter the information. For example, if you select "Resolution" for Auto Calculation Dimension, the vxscan Main Window provides input fields for size in mm/inches and size in pixels in the "Current Region of Interest Settings" area to allow you to type in the information.



Preferences Window (Figure 10)

Remember that the choice you make for automatic calculation affects your control of those dimensions. For example, if you have selected "Size in mm/inches" for automatic calculation, you will not be able to dynamically resize ("rubberband") an ROI rectangle in the backplane representation because the system will compute the dimensions for you. Likewise, if you have selected to have the resolution automatically calculated, you will not be able to adjust the resolution, only the size in pixels and the size in mm/inches.

#### See also:

Resolution	81
Region of Interest	76
Rubberbanding	82
Size in mm/inches	83
Size in pixels	83

# **Automated Film Drive (AFD)**

AFD is a peripheral device which may be integrated with the VX4000 to allow for continuous roll scanning. vxphotolist, the software used to control the AFD, allows the user to specify the number of frames on a roll and the radiometric settings to be used. The AFD will scan all frames specified without the need of user attendance. This device will function with many roll sizes, and you may specify full frame or even specific area scanning. AFD may also be combined with IDAS for a simple to use, and fast, bundle adjustment population tool.

See also:		
IDAS	 	 58

## **Axis**

Five planes of motion are present in the VX4000 and are referred to as axes. The camera is moved across the backplane in the x and y axes, then may move in and out on the z axis. In front of the camera is a lens which moves in and out and is the fourth axis. A filter wheel with color and density filters constitutes the fifth axis. VX4000 systems with the AFD will also have an automatically opening backplane, but it is not referred to as an axis.

# **Backplane**

This is the physical scanning area of the VX4000. With approximate dimensions of 10"x20" (25.4cm. x 50.8cm.), the backplane is where imagery will be placed for scanning.

See also:

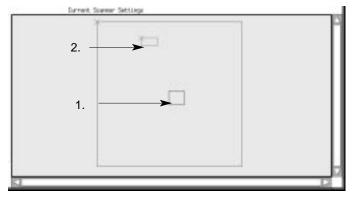
Backplane Representation......36

Mounting an Image......71

# **Backplane Representation**

This is the vxscan Main Window representation of the actual physical scanning area of the VX4000 (backplane). Located in the lower right section of the Main Window, it is here that you will use the mouse to perform such actions as moving the camera and manipulating regions of interest. Two types of boxes should appear within the backplane representation (Figure 11):

- 1. Regions of Interest represented by either red boxes (active) or magenta boxes (inactive).
- 2. The camera field of view represented by a blue box.



# **Backlight**

The backlight is the fluorescent tube which illuminates the backplane and, consequently, any translucent imagery therein. It can be adjusted in the Histogram Window (Figure 12) by moving the "Backlight" bar between 0 and 4, where 4 is the brightest setting and 0 is the dimmest.

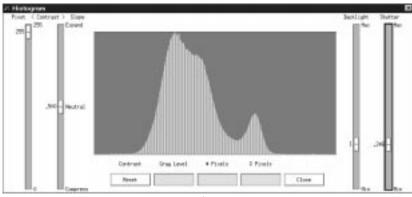
## See also:

Brightness	37
Histogram	56
Shutter	83

# **Brightness**

The brightness control is used to increase or decrease the amount of light transmitted from the backlight to the camera, thus affecting the overall brightness of the resultant image.

Adjusting the brightness causes the entire histogram to shift either to the right (brighter) or to the left (dimmer), without having much effect on the range of the gray levels used.



Bad Histogram (Figure 12)

This histogram shows a less than ideal match between the image intensities and the gray levels representing the image pixels. Note that no pixels have a gray value of 0 or 255, thus reducing the radiometric range. To correct this, increase both the brightness and contrast.

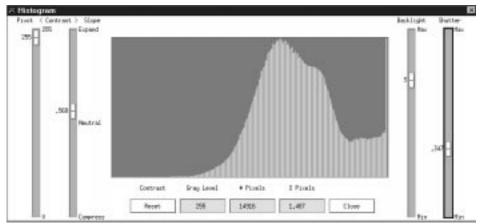
### **Adjusting brightness**

To properly set the brightness, first make sure that 'Resolution' in the "Current Scanner Settings" area is set to the resolution at which you will be scanning. Move the camera field of view to the brightest parts of the ROI and look at the histogram. Adjust the histogram so that there are just a few pixels with a gray value of 255. If you see a spike at 255, decrease the brightness. If the brightest pixel has a value less than 255, increase the brightness. It is a good idea to check several bright areas on the ROI, and set according to the brightest one. Be careful to look only at the film and not include any of the empty backlight in the camera field of view. It is also best to set your histogram using only detail within the ROI. Detail outside of an ROI will not be scanned, and consequently you would not want to rely on it for your adjustments.

The Backlight Bar and the Shutter Bar (Figure 12) adjust the brightness registered by the camera. The backlight bar changes the intensity of the backlight and has settings from 0 to 4, with 0 being the dimmest and 4 the brightest. Brightness can then be fine-tuned by changing the shutter duration, which affects the amount of time that the camera is exposed

to the image. Values may vary between .000 to .999, with .000 being the least exposure time and .999 being the most exposure time.

This system does create a certain overlap between different backlight/shutter combinations. For example, theoretically, on certain film, Backlight 3, Shutter .750 (3.750) will produce approximately the same results as Backlight 4, Shutter .250 (4.250). However, this is not a simple redundancy. If the film itself is very dark, a brighter backlight will result in a more effective grab by the camera. If the film is very light, better result may be obtained by limiting the backlight and increasing the shutter for a longer exposure time.



Saturated histogram
(Figure 13)

This histogram represents an image that is too bright. Note the big spike at 255 (the highest gray value). This is known as "saturating white", which will result in clipping, whereby bright areas of the image with different brightness levels will all be represented by 255, thus destroying the detail in those areas. To correct this, decrease the brightness. The contrast control may also have to be adjusted, either up or down.

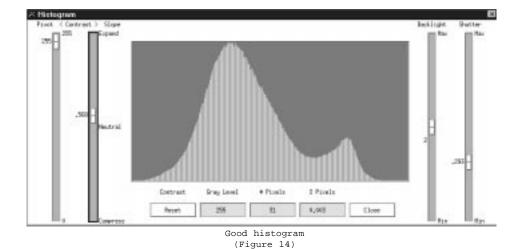


Figure 14 shows the effect of decreasing the brightness. Note that as the right hand side of the histogram is moved towards the left, or away from 255, the left hand side has moved to the left as well. This is the proper setting for the brightness.

### See also:

Backlight	37
Contrast	46
Histogram	56
Shutter	83

Tip: When performing high resolution scans, it is often easiest to locate the brightest and darkest areas of an image at a low resolution, centering this area in the camera field of view (as seen on the image monitor) then changing to your scanning resolution. Also, in order to save time when performing color scans, try locating these regions first in monochrome and then select color.

**Tip:** Longer shutter duration may cause a slight increase in the amount of time it takes to perform a scan. For speed purposes, a brighter backlight setting and lower shutter setting may be preferred. Therefore, although *theoretically* settings of 3.5 and 2.8 would produce the same histogram, 3.5, with a shorter shutter duration and brighter light, would be preferable.

**Tip:** For best results, film should be handled only with cotton gloves and kept in protective sleeves or film canisters. Scratches and dirt on the film may cause misleading spikes in the histogram which could affect how you set your radiometry.

# **Calculate**

The selection of this button in the Acquire Centers Window will result in the center of a centrally symmetric point being located and digitized.

See also:	
Acquire Centers	529

### **Calibrate**

The VX4000 relies on software calibrations to maintain its high level of geometric and radiometric accuracy. The hardware component of the VX4000 is extremely durable, yet in the event of damage, or even just over time, it may be necessary to perform calibrations. If scanner errors or degraded scans are experienced, contact Vexcel Imaging for calibration advice or refer to the VX4000 Installation and Maintenance Manual.

### Camera

## Moving the camera

1 Position the mouse pointer within the backplane representation (it is usually best to position the pointer in the dark blue box, which represents the camera's field of view) and hold down the right mouse button while moving the mouse. This grabs the camera and moves it to a new location within the backplane. As you hold down the button and roam, the camera field of view is displayed on the image monitor in "live" mode.

**Tip:** If things are too dark on the image monitor during "live" roaming, increase the backlight in Monochrome Mode. (ie. If the Monochrome Mode Backlight Bar in the Histogram Window is at "1", increase it to "2" or "3").

**2** Release the right mouse button when you are satisfied with the new camera position. As soon as you release the mouse button, the camera grabs and displays the image on the image monitor using the Current Scanner Settings.

**Tip:** For more precise movement, hold down the <Shift> key while moving the camera. Release the right mouse button before releasing the <Shift> key.

Moving the mouse cursor inside the camera field of view will cause the cursor to appear on the image monitor. The cursor will appear to slow down in the backplane representation, but will move at normal speed on the image monitor. Especially at high resolutions, the cursor may appear to be trapped in the camera field of view, and the mouse will need to be moved a comparatively great distance to exit the camera field of view.

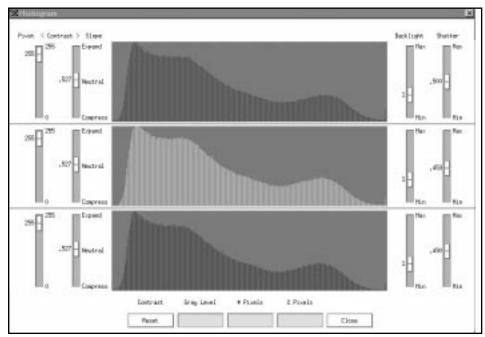
See also:	
<b>Backplane Represention</b>	

## Color

This function, located in both the "Current Region of Interest Settings" area and the "Current Scanner Settings" area, allows the operator to toggle from **Monochrome** to **Color** for scanning color imagery. Color scanning on the VX4000 is made possible by the use of red, green, and blue filters which are placed in the optical path. An 8-bit monochrome grab is performed through each filter, resulting in a 24-bit color image.

## To set up color scans

When **Color** has been selected in either or both of the "Current Region of Interest Settings", or "Current Scanner Settings", the User Interface will contain three Contrast and Brightness input fields. These settings can be adjusted manually by placing the desired values in the fields, or by using the histogram.



Color histogram

When adjusting the radiometry for color images, a histogram for each band is displayed (Figure 15) to facilitate the setup process.

Setting the "Brightness" and "Contrast" controls becomes a little more complex when working with color images. As in monochrome imagery, you would wish to set your histogram to use the maximum number of gray values. With color however, you must also concern yourself with achieving a proper balance between the colors. This may be done by locating the whitest area on your image and moving the camera to that location. Since pure white consists of an even balance between red, green, and blue, the goal is to align the highest (brightest) peak of each band. To achieve this, you will often have to set your histogram such that one band has pixels at 255 (as in monochrome setup), while the other bands may not. It is common for the three brightness settings to be different.

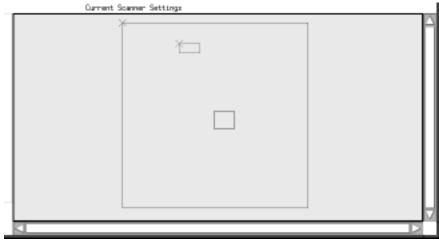
To set the contrast, go to the darkest area and proceed as with a monochrome image, stretching the histogram curve to the left for each color band. It is, however, important in

color imagery that you do not stretch one band significantly more than the others, as this may unbalance the colors and "exaggerate" detail which is not apparent in the image.

#### See also:

Brightness	.37
Contrast	46
Histogram	.56
Color Type (Monochrome/Color)	106

## **Constraint Point**



Examples of constraint points
(Figure 16)

Constraint points "lock" a dimension on an ROI. They are represented by an "x" in an ROI corner. Like ROIs themselves, active constraint points are red, while inactive constraint points are magenta. An ROI will appear initially with the top left corner constrained. If another constraint point is placed adjacent to the existing one and "Size in pixels" has been specified under 'Set Preferences' in 'Options' on the menu bar, then the ROI will not be able to be moved in certain dimensions. To remove a constraint point, make it the active constraint point (by clicking on it with the left mouse button) then select 'Release Point' under 'Edit' on the menu bar. In circumstances where you wish to delete multiple constraint points, you may select 'Delete Rectangle' under 'Edit' on the menu bar. This has the effect of removing the ROI from the Backplane Representation while keeping its name and

settings. The ROI may be placed again by clicking the left mouse button within the backplane representation, and you will notice that only one constraint point will remain.

#### See also:

Delete Rectangle	97
Edit Menu	95
Release Point	96
Rubberbanding	82

### **Contrast**

Selecting this option in the vxscan Main Window will open the Histogram Window. Contrast is a radiometric adjustment which must be performed prior to scanning. The contrast control may be thought of as the "stretch" factor. Contrast is always set after the brightness has been properly adjusted. To set the contrast for an image, use the resolution you will use at scanning time. Move the camera field of view to the darkest parts of the image and look at the histogram.

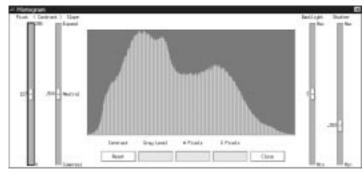
## **Adjusting Contrast**

Contrast may be adjusted using the Pivot and Slope Bars on the left side of the Histogram Window. The Pivot Bar determines from what point on the gray scale the histogram will be stretched. For example, if the Pivot Bar is at 153, then the histogram will stretch from 153 to 0 and 153 to 255. If the Pivot Bar is set at 255, than the histogram will stretch from 255 to 0.

It is recommended that the histogram first be properly adjusted using the brightness settings such that the histogram shifts up to allow a few pixels with a gray value of 255. Then, use contrast to stretch the histogram towards 0.

Slope determines the amount that the histogram will be stretched from the pivot point. At .500 there will be no stretch. .000 to .499 will compress the histogram, with .000 compressing it the most, and .499 the least .501 to .999 will expand the histogram, with .501 expanding it the least and .999 the most.

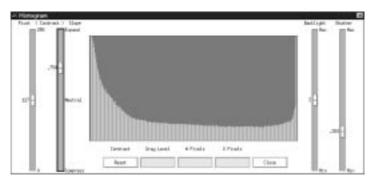
Figures 17-19 show the effect of stretching and contracting the histogram from the midpoint of 127.



Good histogram (Figure 17)



Over-contracted histogram (Figure 18)



Over-stretched histogram (Figure 19)

Setting the Slope Bar to a value less than .5 will compress the histogram so that areas that had a gray value will lose some or all of their value. Thus, setting the Slope Bar to a number less than .5 actually shrinks the output gray value range and would rarely be desired.

**Tip:** It is often simplest to set the Pivot Bar to 255. This causes stretching to occur only in one direction (from 255 to 0). If your brightness has been adjusted properly, then you should already have an appropriate amount of pixels at 255, and stretching in that direction would cause loss of detail.

#### See also:

Brightness	37
Histogram	56
Pivot	74
Slope	84

## **Controller**

The Windows NT PC which runs the VX4000. It is on this system that vxscan will be run.

# **Default Photo File**

When the vxscan application is first started, parameters saved in a default Photo File (default.ph) will be loaded. This default file may be used to store scanning parameters that are used often. For example, if you typically scan images that use the same "Resolution", "Contrast", and "Brightness" settings, these settings may be stored in the default.ph file. This will save time when you start the set up of each image. Because default.ph is an actual .ph file, it must be saved just as you would save any other photo file. The default.ph file must be located in the current working directory from which you run vxscan to be used as a default file, otherwise, vxscan uses the system defaults which are stored in the code.

**Note:** The default photo file saves the settings in the "Current Region of Interest Settings" area at the top of the Main Window, as opposed to .vxscanrc, which saves the settings in the "Current Scanner Settings" area.

**Note:** Loading a .ph file changes the current ROI to be the first ROI in the .ph file, and changes the ROI settings appropriately, but does not affect the Current Scanner Settings. The .vxscanrc file specifies the Current Scanner Settings when the vxscan Main Window first comes up.

#### See also:

Photo File	73
Save	93
vxscanrc	86

# **Density**

Selecting this option, which is located in both the "Current Region of Interest Settings" area and the "Current Scanner Settings" area, will result in scans being performed in density space as opposed to intensity space. For a more detailed description of the difference between density and intensity, see Intensity. As a general rule of thumb, if you have very dark or detailed imagery, or wish to bring out more dark detail, scanning would be best performed in density mode.

# **English**

Option for "Units:" in the Preferences Window under 'Options' on the menu bar. Resolution will be displayed in dots per inch (DPI) and ROI dimensions will be displayed in inches.

See also:
Units ......82

## **Fiducial**

Fiducials (Figure 20) are reference marks present on much imagery. They are, in most cases, located on a mask in the optical path of a camera. When a photograph is taken, the fiducials will appear on the film along with the image. Since the relative locations of the fiducials are known through camera calibration, they may be used along with values pertaining to the geometry of the airplane (in the case of aerial photography) to produce accurate information regarding the physical surface photographed.













Various fiducials (Figure 20)

On the VX4000, fiducial coordinates may be recorded and stored in a Photo File for future extraction and use. Their locations will be stored in scanner coordinates, so a conversion must be undertaken to put them into a usable coordinate system. They may be saved by using Acquire Points.

See also:

Acquire Points ......31
Interior Orientation .....61

### Fixed ROI

A Fixed ROI is an ROI which is not moveable through automatic means, and would be designated as such within the Acquire Points window. A fixed ROI will not reposition and can not be used for Frame Relative ROIs.

#### See also:

Acquire Points	31
Frame Relative ROI	53

## **Formats**

The following formats are supported on the VX4000:

### 1 No Format

This option stores the raw data tiles but does not format them together. The Vexcel Imaging vxformat program will have to be executed manually if you wish to produce a final, formatted image. These raw data tiles usually have a name like: \*.w for monochrome images or \*.[rgb] for colored images.

### 2 BIF

BIF stands for binary information file. It contains a raw binary image file and an ASCII header file which describes the file name, width and height of the image and so on. This image format is row major, band interleaved by pixel and one byte per pixel in RGB order. The output raster image files have a suffix .bif.w for monochrome images or .bif.rgb for colored images. The ASCII header files have a suffix .bif.

#### 3 BSF

BSF is a band sequential file, one byte per pixel image format. There is no ASCII header file for this image. The output image file is just one or three raster image data files with a suffix .bsf.w for monochrome images or .bsf.[rgb] for colored images.

#### 4 BIP

BIP stands for band interleaved by pixel. It is a row major image format, one byte per pixel

in RGB order. There is a ASCII header file that contains ancillary data about the image, such as the number of rows and columns in the image, etc. This header file has a suffix .hdr. The output raster image files have the suffix .bip for both monochrome and colored images.

#### 5. COT Row

COT stands for continuous tone image format. We support only COT type 1 formats with minimum header size (row major). These formats are proprietary image formats of Intergraph Corporation. There is a fixed-size header followed by ordinary raster data. The output image files have a suffix .cot for monochrome images and \_[rgb].cot for color images. There is no separate ASCII header file required for this image format.

## 6. Imagine

The Imagine format supported by the VX4000 is the proprietary format of ERDAS Imagine. The files have the extension .img. No ASCII header file is required for this format.

#### 7. SunRaster

SunRaster files are used by Sun Microsystem workstations. They are also now supported on non-Sun workstations. Its raster image file has a suffix .ras with a binary header for both color and monochrome images. Each line of the image is rounded up to a multiple of 16 pixels. There is no separate ASCII header file required for this image format.

#### 8. TIFF

Tagged Interchange File Format (TIFF) is designed to be a universal raster image format. Its image file contains a header and image data. Image data is stored through a simple scanline-based interface that works with images organized as strips (row major). The output image files are named with .tif for both color and monochrome images.

#### 9. Tiled TIFF

Tiled TIFF format allows the user to select/specify a tile size for viewing on 3rd party platforms which support tiled TIFF. Three tile size options are given, or you may contact the Customer Support Department at Vexcel Imaging for information on specifying your own tile size. There are several settings in the VX4000.ini file which related to this format:

RamCacheMemory TileGroupMemory OutputTileSize=

Additional information can be found on these settings in the Installation and Maintenance manual.

For all image formats mentioned above, there will be an output region header file supplied with a name suffix .rh. All output files, such as image data files, .rh files, and ASCII header files (if applicable to that image format), will be placed in the ROI subdirectory specified in the ROI input field in the Main Window.

### See also:

vxformat	 85
Format	 117

## Frame Relative ROI

vxscan supports repositioning of ROIs with respect to reference points on the film. This means that ROIs established when the film was previously in the scanner may be easily moved to the proper position when that film or similar film is placed in the scanner again at a different location.

## **Template Photo Files**

A Template Photo File must contain reference so that the ROI, or ROIs, can be correctly repositioned on the next image.

# **Generating Template Photo Files**

- **1** From the menu bar, select 'Edit' → 'Acquire Points'.
- 2 Click Template
- **3** Use the left mouse button and click on the point to be digitized, at least one point (the top left fiducial is recommended). Then click **OK**.



Acquire Points Window (Figure 21)

- **4** There can be many ROIs saved in this template file but all ROIs to be repositioned must be saved in Relative Mode. The **Absolute/Relative** button is in the "Current ROI Settings" area of the vxscan Window.
- **5** From the menu bar, select 'File'  $\rightarrow$  'Save As' to save your template.ph file.

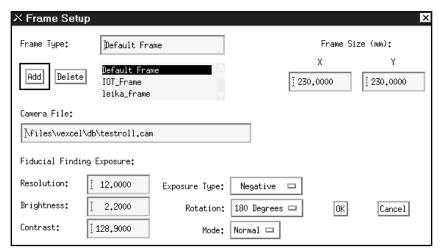
## **Repositioning ROIs**

- **1** From the menu bar select 'File' → 'Open' → 'Photo' and open your template.ph file. All ROIs saved in the template file will open on the same location on the backplane that they were originally saved.
- **2** Move the camera over the new point (for example the top left fiducial) you want to use as the reference for the new image location.
- **3** From the menu bar, select 'Edit' → 'Acquire Points' and verify that **Reposition** has been selected. If the ROIs were not saved in Relative Mode, than **Reposition** may be greyed out and only **Fixed ROI** will be available. In this case, go back to step one under Generating Template Photo Files and be sure to save all ROIs in Relative Mode
- 4 Move the cursor into the camera field of view in the backplane representation, watch for the cross hairs (+) in the image monitor, place the cross hair on the desired point and click the left mouse button. Note in the image monitor that a green cross hair is placed at that location.
- **5** Click **OK** in the Acquire Points Window and your ROIs should be repositioned. Update the image monitor to verify the repositioning by clicking on the right mouse button while in the backplane representation.

See also:	
Acquire Points	31

# **Frame Setup Window**

The Frame Setup Window is opened when the operator desires to use the Interior Orientation Transform. In this window a "Frame Type" will be designated and the path to the camera database file will be verified. The bottom portion of the window allows the operator to adjust the radiometric setting which will be used when looking for fiducials. The rotation, exposure type and mode (density/intensity) may also be designated at this time.



The Frame Setup Window (Figure 22)

### See also:

# **Gray Level**

For the VX4000, the gray level is an 8-bit number representing the shade of a pixel. This means that gray levels may fall between 0, which is 100% black, and 255, which is 100% white. In color scanning, three 8-bit monochrome pixels are accumulated by the camera for each pixel location, then formatted into an image giving 24-bit color.

# **Height**

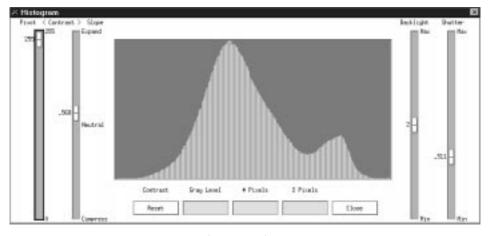
The height parameter is located in the "Current Region of Interest Settings" area and indicates the height of the active ROI in both mm/inches and pixels. Depending upon your settings in the Preferences Window, at least one of the input fields will allow manual changes to its values.

#### See also:

<b>Auto Calculate Dimension</b>	35
Units	84

# **Histogram**

This option in the "Current Scanner Settings" area will bring up the Histogram Window (Figure 23) which will display a histogram for the region currently within the camera field of view. This window may also be brought up by selecting 'View'  $\rightarrow$  'Histogram' on the menu bar, by clicking **Contrast**, or by clicking **Brightness**.



Histogram Window (Figure 23)

With the Histogram Window open, you will see two slider bars on the left which affect contrast, two slider bars on the right which affect brightness, three beige input fields along the bottom which will display information about particular gray levels, and a large field in the middle which displays the histogram curve. Within this large middle field, the available 256 gray levels are represented along the x-axis, and the number of pixels is represented along the y-axis. By clicking with the left mouse button within this field, data pertaining to that gray level is displayed in the input fields along the bottom of the Histogram Window. You will see the specific gray level you selected, the number of pixels at that level, and the percent of overall pixels represented by that number of pixels. Clicking and dragging will enable you to move the pointer along the histogram so that the information can be checked at any location.

## 

## Host

Formatted images may be written to remote hosts. There are two categories of remote hosts that may receive formatted images.

#### Unix

Hosts using unix filesystems must be running the vexcel remote-I/O server. To send a formatted image to a unix-based host, add the name of that host to the TargetHosts line of the [Formatting] section of vx4000.ini. This host name must also be visible to the instance of NT running on the controller. The simplest way to accomplish this is to add the host (along with its IP address) to the file \winnt\system32\drivers\etc\hosts.

Once the host name has been added to vx4000.ini, it will appear on the **Hosts** push-button menu on the vxscan Main Window the next time vxscan starts. To send an image to a remote host, select the host on the push-button menu and enter the full path to the target directory in the ROI input field. ROI paths specified for Unix remote targets are not checked before scanning commences.

For more detail on setting up an RIO server, or if you are running 3<sup>rd</sup> party PCNFS software, please contact a Vexcel Imaging Customer Support Engineer.

#### Windows95 & NT

Sending images to other NT or Windows 95 hosts does not require that a remote-I/O server be running on the target machine. All that is required is that the target drive be mapped to a drive letter on the scanner controller. In the "Current Region of Interest Settings" area, select **Local** on the host push-button menu, and enter the full path to the target directory in the ROI input field, beginning with the drive letter. ROI paths specified for NT and 95 are checked before scanning commences.

## **IDAS**

Integrated Digital Aerotriangulation System, IDAS, is a Vexcel Imaging software package which works directly with the VX4000 and Automated Film Drive to increase productivity by decreasing the time required to perform aerotriangulation. For more information regarding IDAS, please contact Vexcel Imaging.

See also:
Automatic Film Drive ......36

# **Image Monitor**

The monitor attached to the controller which displays the camera field of view as you roam in "live mode".

## **Inactive ROI**

Represented as a magenta box on the backplane representation, inactive ROIs are listed in the List of Regions but do not have their values immediately visible in the "Current Region of Interest Settings" area.

#### See also:

Active ROI	. 33	
Backplane Representation	36	
List of Regions	78.	117

### **Inches**

Unit of measurement used when "English" is selected under "Units:" in the Preferences Window. "Resolution" will be displayed in dots per inch (DPI).

See also:
Units ......84

# **Intensity**

Selecting this option, which is located in both the "Current Region of Interest Settings" area and the "Current Scanner Settings" area, will result in the scan being performed in Intensity space as opposed to density space. Generally, if you have very light imagery, or low detail (flat) imagery, intensity mode may work best.

To understand the difference between the intensity and density settings, some common terms need to be reviewed. When film is processed, areas of the image receive different amounts of illumination and thus have varying degrees of blackness. The blackness of a negative, or its light-stopping power, can be expressed numerically in the following different ways:

#### **Transmittance**

Transmittance is the ability of a material to allow light to pass through it and is usually expressed as a fraction or a percentage: what comes out divided by what went in. For example, if 100 units of light are directed at a material and 90 units actually pass through, the transmittance of the material is 9/10, or 90%.

## **Opacity**

Opacity is just the opposite of transmittance. Opacity refers to a material's ability to block or absorb light. It can be found by dividing 1 by the material's transmittance and its value can never be less than 1. Using the example above, the opacity of the material would be 1.11.

### **Density**

Density is the common log of opacity. For example, if a material transmits 25% of the light that strikes it, 25% is equivalent to the fraction of 1/4, the reciprocal of which is 4. The opacity of the material is therefore 4, and the density is the log of 4, or 0.604. Here are some examples to help clarify this relationship.

CLEAR	%Transmittance	Opacity	Density
	100	.1	.0
	75	.1.33	.0.124
	50	.2	.0.3
	33.3	.3	.0.48
	20	.5	.0.7
	10	.10	.1
	5	.20	.1.3
	2	.50	.1.7
	1	.100	.2.0
DARK			

Density is the unit used most often in sensitometry. Like opacity, it increases with increasing blackness, but has the following advantages:

- 1) The numerical value of density bears an approximately linear relationship to the amount of silver or image dye present. For example, if the amount present in an image of density 1.0 is doubled, the density is increased to 2.0. The opacity, however, increases from 10 to 100, or tenfold. Thus, calculations between several optical components that are multiplicative because they use transparency or opacity, become additive when using optical density.
- 2) The final aim is to relate the tones of the print to those of the subject. Blackness in the print depends on the way the eye assesses it, and is therefore essentially physiological. The law governing the effect produced in the eye when stimulated is not a simple one, but over a wide range of viewing conditions the response of the eye is approximately logarithmic. Thus, if we examine a number of patches of a print in which the density increases by equal steps, the eye accepts the steps as of equal blackness increase. From this point of view, a logarithmic unit is the most satisfactory measure of blackening.

The vxscan intensity setting is essentially transmittance and the vxscan density setting is the density value, or log transform of opacity. So, which setting is appropriate? Use density to accentuate structures within the darkest areas. Use intensity to accentuate structures in the brightest areas. Your choice also depends on the final film writing process; use density if your printing setup assumes density data.

See also:	
Density	49

# **Interior Orientation Transform (IOT)**

Interior Orientation is the process of relating the fiducial markings from scanned images to those calibrated on the aerial camera. The fiducial markings from the scanned images are transformed mathematically and compared to the calibrated ones. The results of the transformation, which are written to the .ah file, can be evaluated by a third party software package. This saves time in post processing since the Interior Orientation transformation has already been calculated.

In order for vxscan to perform Interior Orientation the user must specify a Camera Database file. A Camera Database file contains the name of the camera, number of ficudials, calibrated X and Y coordinates, and the fiducial mask file name. A fiducial mask must be created for each type of fiducial on the camera. A library of fiducial masks for the most common aerial cameras is located in Files\Vexcel\db\fid\_masks.

### **How IOT Works**

The Interior Orientation Transform will transform points between image space (which is pixel based) and camera space (which is millimeter based). For every ROI that is scanned, the location of the fiducials will be written to the .ah file.

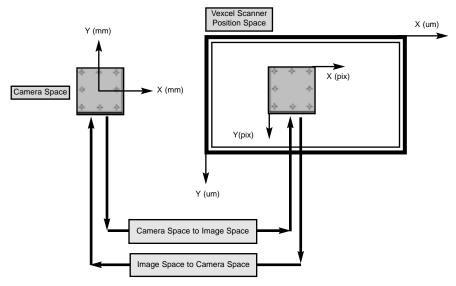


Diagram showing the relationship between image and camera space  $% \left( \text{Figure 24}\right)$ 

# **Using IOT**

There are 4 basic steps involved in using IOT:

- 1. Enable IOT
- 2. Complete the Frame Setup Window
- 3. Complete the Scan(s)
- 4. Check .ah file

### Step 1 - Enable IOT

- **1** Check to see if IOT has been enabled.
  - From the Menu Bar click on 'Options' A sixth choice has been added: Frame Setup. If this option is grayed out then IOT has not been enabled.

### 2 Enable IOT.

• From the Menu Bar select 'Set Preferences' to bring up the Preferences Window (Figure 25). Click in the box next to "Enable Interior Orientation". It is not necessary to select **OK** as the 'Set Preferences' Window will accept the change and close automatically.

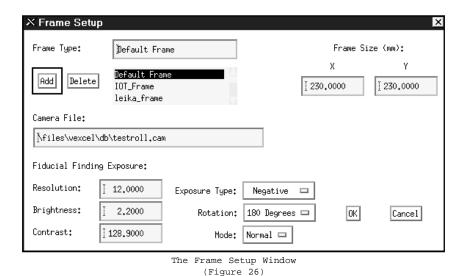


The Set Preferences Window (Figure 25)

*Note:* To skip this step in the future, save .vxscanrc and the current settings will become the default. The next time vxscan is started Interior Orientation will already be enabled.

### **Step 2 - Complete Frame Setup Window**

- **1** Bring up the Frame Setup Window
  - Select 'Options' from the Menu Bar. After Interior Orientation has been enabled Frame Setup will be available. The Frame Setup window automatically appears when Frame Setup is selected.



- **2** Designate the Frame Type and any other information relevant to the current project.
  - The Frame Setup Window is similar to the Frame Parameters and Frame Mounting Windows used in vxphotolist.. Through this window the "Frame Type" will be designated and the path to the camera database file will be verified. The bottom portion of the window allows the operator to adjust the radiometric settings which will be used when looking for fiducials. .

## **3** Save the settings

• Once the frame type has been selected, and any other changes have been made to the Frame Setup Window complete, click on **OK** to save the settings.

## Step 3 - Complete the Scan

- **1** Open the desired .ph file
- **2** Digitize a point (the upper left fiducial is recommended) and reposition the ROI. Using the Quick Point Model is the recommended method.
- **3** Complete the setup for the scan by designating resolution, brightness, contrast and any other settings that are pertinent to the current project.
- **4** Scan the Images(s).

**Note:** Once the Interior Orientation Transform has been enabled, IOT will be performed on all subsequent scans until vxscan is closed.

### See also:

.vxscanrc										.86
.ph file										.73
Acquire points										.31

# Step 4 - Check .ah File

The .ah file is written to the same directory as the resulting images. View the contents of the file to examine the validity of the results.

## 

### Local

Selecting this option in the "Current Region of Interest Settings" area, along with specifying an ROI path which is local to the controller, will result in the scans being stored on the local hard drive or a remote machine with a mapped drive as opposed to remote storage.

### See also:

Remote Storage	8	0
Region of Interes	t7	6

# **Look Up Tables**

A Look Up Table (LUT) is an ASCII (text) file that specifies how original or input gray values (0-255) are mapped to output gray values (0-255). The file contains 256 lines of paired integers separated by blanks or tabs. This file can contain optional comments, preceded by a '#' sign as the first character on a line. It is recommended that the name of a custom LUT end in '.lut' to aid in managing the files. The following is an example of a LUT file:

In the example, the first two lines are comments. The next 256 lines specify a mapping between input gray values such as 3, and the corresponding output gray value such as 63.

Because LUTs are tedious to create using a text editor, it is recommended that they be generated by spreadsheets or other software. vxscan does not include tools to produce custom LUTs.

vxscan allows a custom LUT to be associated with each band (monochrome, red, green, and blue). If the Current Scanner Settings in the vxscan Main Window are set to **Monochrome** and **Custom LUT** is selected, then a file selection window is displayed. This allows you to specify the name of the custom monochrome LUT. If the Current Scanner Settings are set to **Color**, you are prompted to enter Custom LUTs for red, green, and blue. These LUTs may be the same or different for each color (Figure 27).

After selecting the name (or names) of the LUTs, the display on the image monitor and histogram will reflect the application of the LUT(s) to the image. Use of the LUT(s) may be disabled/enabled by toggling between **Default LUT** and **Custom LUT**. The LUT(s) may be applied to the ROI by clicking **Apply to ROI**.



Custom Green LUT Windom (Figure 27)

Because custom LUTs are files, they can also be managed under 'File' on the menu bar. By selecting on the menu bar 'File'  $\rightarrow$  'Open'  $\rightarrow$  'LUT'  $\rightarrow$  'Monochrome, Red, Green, Blue', you can load a LUT for each color channel. If a LUT has already been loaded for a given channel, it can be closed and replaced. Selecting 'File'  $\rightarrow$  'Close'  $\rightarrow$  'LUT'  $\rightarrow$  'Monochrome, Red, Green, Blue' on the menu bar removes the association between a LUT and a color channel.

### See also:

Open, Custom L	.UT	91
Look Up Tables		108

**Note:** If a photo file (.ph file) with custom LUTs is opened, you will be prompted to also open the specified LUTs before scanning may be accomplished

Tip: When using custom LUTs in color scanning, a LUT must be open for each band (RGB). In the event that only one band requires a LUT, the one2one.lut file performs no mapping, and must be applied to the other bands. This and all other Vexcel provided LUTs are located in the directory c:\files\vexcel\lut.

**Tip:** In the directory c:\files\vexcel\lut is an  $Excel^{TM}$  spreadsheet file which contains values which allow you to create your own custom LUTs. This tool is simple to use, and will allow you to create LUTs for your specific film type.

### **LUTs**

See also:				
Look Up Tables	 	 	66,	108

### **Metric**

Option for unit of measurement under "Units:" in the Preferences Window under 'Options' on the menu bar. Resolution will be displayed in um/pixel and ROI dimensions will be displayed in millimeters (mm).

See also:	
Units	 84

## **Main Window**

The vxscan graphical user interface (GUI) will come up when vxscan is started. The interface, which will be used for setting up and performing scans, consists of three main sections:

**Menu Bar** - Contains commands for file manipulation, preference setting, ROI manipulation, and system cleaning,

**Current Region of Interest Settings -** Displays information regarding ROIs

**Current Scanner Settings** - Displays information about the image as seen on the image monitor, as well as the placement of the ROIs.

### See also:

Current Region of	
Interest Settings	113
Current Scanner Settings	104
Menu Bar	90

# **Manually Changing ROI Dimensions**

In the center of the Main Window you will see two beige input fields, labeled "Width:" and "Height:". Change the value in each field to your desired dimensions and press <Enter>. It may now become necessary to reposition the rectangle.

To place the ROI exactly where you want it, first, repeat the steps listed above. Then, use the left mouse button to select from the menu bar 'Edit' → 'Delete Rectangle' (NOT 'Delete ROI'). This will make the red box in the backplane representation disappear, and your mouse pointer will now appear as an inverted "L" when it is within the backplane representation (but will still appear as a cross in the camera field of view). On the menu bar, select 'Options' → 'Set Preferences'. Within the Preferences Window (Figure 28), in the section "Auto Calculate Dimension:" select "Size in Pixels" (it may already be selected by default).



Preferences Window (Figure 28)

Click **OK** to close this window. Now move the pointer into the camera field of view, move the cross that you see on the image monitor to the upper left of the region which you wish to scan, then press the left mouse button to "drop" your region of interest rectangle. The dimensions (relative to the backplane) of the red rectangle will be those you specified.

See also:

Auto Calculate Dimension ......35

#### MM

Millimeters. Unit of measurement used when "Metric" is selected under "Units:" in the Preferences Window under 'Options' on the menu bar. Resolution will be displayed in um/pixel.

See also.	•				
Units		 	 	 	84

## **Mounting an Image**

## Opening the backlight box assembly

To do this, lightly grasp the top edge of the backplane, which is directly attached to the backlight box assembly, and push it away from you (VX4000 systems with the AFD also have software switches to allow automatic opening and closing. Use of these are described in the manual supplied with the AFD). Set the image between the backplane and the front plate of glass, what we refer to as the reseau plate. Be sure to place the emulsion side of the image towards the reseau plate (and therefore, towards the camera), as even the ~115um thickness of the film could affect focus and geometry if the film is placed incorrectly.

## **Emulsion testing**

The emulsion side of film is often apparent as the "dull" side of the image, as opposed to the "shiny" side. If you are unable to see a dull side, you may perform a scratch test in an inconspicuous corner of the undeveloped portion of the image. The emulsion should be easily scratched by a pocketknife or other sharp object.

## Closing the backplane

Once the imagery has been properly placed, close the backplane slowly so as to not "slam" the glass plates together. The backplane is supported internally with springs, so it should clamp the image snugly between the glass plates. (It is recommended, however, that you confirm tight closure by grasping either side of the backplane and lightly pulling it forward if properly closed, forward motion should be so slight as to be imperceptible).

**Note:** Do not confirm closure by grasping unevenly on the top edge as this could result in the lower portion of the backplane pulling away from the reseau plate. This can lead to the possibility of bad focus and projection errors.

#### **Proper scanning attire**

It is recommended that you use cotton gloves when handling imagery, not only to keep finger prints off of your film, but to also keep them off the scanner's glass surfaces. Also, it is extremely important that you remove jewelry with diamonds (rings, watches, bracelets) any time you may come in contact with the scanner's glass surfaces, whether you are just mounting images or cleaning the scanner. Scratches resulting from such contact could be detrimental to the quality of your scans, and could also result in intermittent scanner failure.

See also.	•	
Clean		100

## **Non Template**

This option on the Acquire Points Window specifies that the .ph file to which you save the points you digitize will not be a template .ph file for use with Frame Relative ROIs.

See	e also:	
1	Acquire Points	31
	Frame Relative ROI	53

#### **Photo**

'Photo' will be presented as an option when either 'Open', 'Close', or 'Save' is selected under 'File' on the menu bar. If selected under 'Open', 'Photo' will present you with a File Selection Window from which you will choose a Photo File to open. If selected under either 'Close' or 'Save', the currently opened and active photo file will be affected appropriately.

Photo is also the text field which displays the name of the currently open and active .ph file. This field is found in the "Current Region of Interest Settings" area of the Main Window.

#### See also:

Close, Photo	92
Selection Window	11
Open, Photo	91
Save	93

## Photo File (.ph file)

A Photo File is a text file in which the settings for a scan may be saved for future use. Photo files will contain all information regarding placement of ROIs, the radiometry of the ROIs, the scan resolution, and the locations of any point digitized with Acquire Points. The ability to save photo files allows the user to save commonly used settings, which will allow future scans to be set up faster. To illustrate, if a user commonly scans two 9"x9" (230mm.x230mm.) color negatives, a photo file may be saved with the two ROIs already set as negatives and with approximate radiometric values. Therefore, when two color negatives are next scanned again, the photo file previously saved may be opened for the new scan.

#### See also:

Close, Photo	92
Default Photo File	48
New	91
Save	93
Save As	94

**Tip:** Save the most commonly used scanning parameters in the default.ph file. This file is loaded when the scanner first opens.

Note: When multiple .ph files are open, only the .ph file associated with the current ROI (highlighted in the List of Regions) will be displayed

## **Pivot**

This component of "Contrast" allows the user to select from which gray level the contrast will stretch. The actual amount of stretch is specified by the Slope Bar in the Histogram Window.

#### See also:

Contrast	46
Histogram	56
Slope	84

## **Pixels**

"Pixels" is the dimension label for two input fields in the "Current Region of Interest Settings" area, indicating the width and height of an ROI in number of pixels. Depending upon your Auto Calculate Dimension, these dimensions may be manually alterable.

Pixels are also the smallest component of the scanned image. It is a square of uniform gray level represented by an 8-bit number.

See also:

Auto Calculate Dimension ... 35

#### **Quick Point Model**

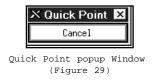
The Quick Point Model provides a simpler method of repositioning points when a template photo file is loaded. To use this feature, the following conditions must be met:

- The current photo file must be a template.
- The current photo must have at least one relative ROI.
- The current photo must have at least one previously digitized point which has not been digitized during the current session.

## **Activating Quick Point**

There are two ways to access the Quick Point Model. From the menu bar, select 'Edit' → 'Quick Point'. A Hot Key has also been created for this function. Pressing **ctrl k** on the right side of the keyboard will also activate Quick Point.

Once Quick Point has been activated (by either method) the Quick Point Pop-up window appears.



This window informs the user that the Quick Point Model has been acitivated.

## **Using Quick Point**

Quick Point works in a similar manner as Repositioning the ROI described in the Frame Relative ROI Section (pg 53- 54), however it requires fewer steps.

- **1** Activate Quick Point
- **2** Open a .ph file which contains a relative ROI template.
- **3** Digitize the upper left fiducial. The ROI will automatically be repositioned. It is not necessary to open the Aqcuire Points Window or to click on **OK**.
- **4** Additional points can be digitized if desired, however digitizing the upper left fiducial is generally considered sufficient.
- **5** Right click on the image in Liveview to verify that the ROI is positioned accurately.
- **6** Click on Cancel or press escape when there are no more points that need to be repositioned.

See also:

## **Radiometry**

For VX4000 purposes, radiometry refers to the "Brightness" and "Contrast" settings, which would be manipulated to produce an ideal reproduction of an image.

See also:

Brightness	 37
Contrast	 46

## Region of Interest (ROI)

Before a scan may be started, at least one region of interest must be specified. These regions indicate the area you wish to have scanned. Only the area you specify will be scanned, everything else in the Backplane will be excluded. Once scanned, these regions are stored in sub-directories that are created using the file name specified in the ROI input field. This subdirectory is where tiles, information files, and formatted images are stored. For example, if you specify c:\images\atlanta in the ROI text field, an image subdirectory called atlanta is created under the directory c:\images. c:\images must already exist and have write permissions. The scanned regions are given file extensions to specify the type of image file. In the above example, if **Tiff** was specified as the format type, the final image file atlanta.tif

will be present in the subdirectory c:\images\atlanta. vxscan uses the default ROI directory name, Untitled, until you supply one. If you decide not to supply an ROI file name and use the default name of Untitled, a directory called Untitled is created in your current working directory when you scan.

See also ROI ......116



The prompt\_popup Window (Figure 30)

**Note:** Images can become very large, and scanning in color requires three times the amount of disk space as a monochrome image, so select directories accordingly.

To name the current region of interest,

- 1. Click on the ROI input field to open the window where you will change the ROI name. Use the <Backspace> or <Delete> keys to delete any existing name such as "Untitled" that may already be in the input field.
- 2. Type an absolute path name (if different than the directory in which you are working) followed by the new directory name for the region of interest. The name appears in the List of Regions on the right when you click outside the input field or press <Enter>. vxscan checks to see if you have write permission for the given directory.

#### **List of Regions**

Within the "Current Region of Interest Settings" area, the list of regions displayed on the right are either ROIs that you have created or ROIs contained in an open photo file. If you have more than one photo file opened, all of the regions from all of the photo files are listed.

#### **File Naming Conventions**

Although you provide the photo file and ROI names, vxscan appends certain file extensions when storing the scanned images. Every scanned ROI is assigned a region header file using the extension .rh. Every raw tile is a file which has its tile number appended. For example, atlanta.nnmm.w, where

```
nn = tile number in x (across)
mm = tile number in y (down)
w = the color channel (monochrome in this example)
```

In the example above, a monochrome image has the extension .w appended. When you select color scanning, the three color bands - red, green, and blue - are stored in separate files as tiles. Color image tiles have the extensions .r, .g, and .b appended. When formatting is complete, these individual tiles will no longer be present, and only the final image file and its region header (.rh) file will be present in the ROI subdirectory.

For example, a monochrome scan in a BSF (band sequential file) format would have the following files:

```
atlanta.rh
atlanta.bsf.w
```

The following example is a color (RGB) scan in BSF format:

```
atlanta.rh
atlanta.bsf.r
atlanta.bsf.g
atlanta.bsf.b
```

If scanned in tiff format, the above example would produce the following files:

atlanta.rh atlanta.tif

#### **Manipulating ROI Dimensions**

The dimensions of a ROI may be changed many different ways. First, you may enter an exact dimension within the width and height input fields. At least one field should be alterable, depending upon how you set up your Auto Calculate Dimension. When an ROI has only one constraint point in its upper left corner, its location in the backplane may be changed by "grabbing" the upper left ROI corner with the left mouse button, then relocating the ROI. Also depending upon the Auto Calculate Dimension, the ROI may be relocated despite the number of constraint points, or the dimensions of the ROI may be changed dynamically using "Rubberbanding".

Typically, the simplest way to properly place an ROI is to place the upper left corner of the ROI where you would like the upper left corner of your scan to be, then use rubberbanding to drag the lower right corner of the ROI to the lower right corner of your desired scan area. This may be easier to accomplish at lower resolutions. Once the ROI has been placed you would need to switch back to your scanning resolution before adjusting the radiometry.

#### See also:

Auto Calculate Dimension	35
Backplane Representation	36
Rubberbanding	32

#### Relative

This option would need to be selected when placing a Relative ROI for use with the Frame Relative ROI method. Relative ROIs may have their positions dynamically updated, as opposed to Absolute ROIs, which are static.

#### See also:

Frame Relative ROI ......53

## **Remote Storage**

Images may be stored on remote filesystems once formatting is complete. Click on the **Hosts** button in the "Current Region of Interest Settings" area and select the name of the remote filesystem host. Specify the path to that filesystem within the ROI input field.

See also:	
Local	 66
Region of Interest	 76

## Reposition

This option in the Acquire Points Window will allow for the dynamic repositioning of a Frame Relative ROI.

See also: Frame Relative ROI ......53

#### Reseau

The reseau is an extremely fine grid which is etched into the back side (away from the camera) of the forward piece of glass. It is etched at a depth of 0.75um, and is visible only when illuminated from the side by the reseau lamp, which is embedded in the Backplane assembly. The reseau is what allows the VX4000 to consistently maintain accuracies greater than 1/5 pixel. It is established as the focal plane (which is why it is important that the emulsion of an image be against the reseau), and is used as a reference during calibration.

See also:	
Clean	99
Mounting an	Image7

#### Reset

Found on the bottom of the Histogram Window, clicking **Reset** returns the contast values to 255 for the pivot point and .5 for the slope value.

#### Resolution

In its standard configuration, the VX4000 series of scanners support resolutions from 7.5um/pixel to 120um/pixel. The desired resolution may be specified manually by typing it in the "Resolution" input field (unless resolution is specified as your Auto Calculate Dimension), or a resolution slider bar may be opened by clicking **Resolution**.

See also:

Auto Calculate Dimension ...35

#### Changing Resolution using the Resolution Window

Using the left mouse button, click **Resolution** in the "Current Scanner Settings" area in the Main Window. The Resolution Window (Figure 31) with a slider bar will appear which allows you to use the mouse to change resolutions. When you change the resolution, you will hear the scanner adjust to the new settings. Once it has changed to the new resolution, you will notice that the dark blue box in the backplane representation has changed size. Also, if the image which you mounted is within the camera field of view, you should see a larger or smaller portion of that image, depending on whether you increased or decreased the resolution.

#### See also:

Moving the camera ......42 Camera Field of View .......105



Window (Figure 31)

## Changing Resolution Manually

This is often the easier way to change to specific resolutions. Using the left mouse button, double click in the beige input field under "Resolution" in the "Current Scanner Settings" area. Once you have succeeded in highlighting the value in this field, type in the desired value (ie. "25") and press < Enter>. You should hear the scanner as it changes resolution, and see the dark blue box in the backplane representation change sizes.

#### See also:

## Rubberbanding

This term is used to describe the action of dynamically resizing a region of interest when "Size in pixels" is selected as the Auto Calculate Dimension. When an ROI first appears, the top left corner should be the only one constrained. At that time, grabbing on or near that corner with the left mouse button will allow the position of the entire ROI to be changed. If any other corner is grabbed, the ROI may be resized as opposed to moved. When a corner is grabbed, a constraint point will be placed in that corner. Adjacent constraint points will restrict resizing in a dimension, whereas if constraint points are placed diagonally to each other, resizing is possible in both dimensions. This action of resizing by using the left mouse button is referred to as rubberbanding.

#### See also:

Release Point	96
Auto Calculate Dimension	35
Constraint Point	45
Manipulating ROI	
Dimensions	79

**Note:** If in Rubberband Mode, all points on the rectangle except for the upper left must be released before the rectangle can be moved without changing its size.

#### **Shutter**

This component of "Brightness" controls the amount of time which the CCD camera is exposed to the image. The range 0.000 to 0.999 represents time through the following equation:

#### Size in mm/inches

Option for the Auto Calculate Dimension which will result in the "Pixels" input fields and the "Resolution" input field being manually alterable and the "mm/inches" input fields being automatically calculated. The most noticeable effect of this selection is that an ROI may have its location changed on the backplane representation, but it may not be dynamically resized using rubberbanding.

See also:	
Auto Calculate Dimension	35
Rubberbanding	82

## Size in pixels

Option for the Auto Calculate Dimension which will result in the "mm/inches" input fields and the "Resolution" input field being manually alterable, and the "Pixels" input fields being

automatically calculated. The most noticeable effect of this selection is that you may perform dynamic resizing using rubberbanding.

#### See also:

Auto Calculate Dimension ... 35 Rubberbanding ......82

## Slope

Component of "Contrast" which determines the amount of stretch from the Pivot to be performed.

#### See also:

Contrast	46
Histogram	56
Pivot	74

## **Template**

A template is a .ph file which has been saved with a Relative ROI for use with the Frame Relative ROI method.

#### See also:

Frame Relative ROI	53
Save	93
Save As	94

## **Units**

The "Units:" setting determines which units of measurement will be used, either English (size in inches, resolution in dots per inch) or metric (size in millimeters, resolution in  $\mu$ m/pixel). To select a type of unit, click on the toggle button next to the units you want.

# See also: English ......50

Metric ...... 69

## **Vexcel Imaging**

Vexcel Imaging Corporation of Boulder, Colorado, produces of the following systems:

VX3000: High resolution, high accuracy image scanner.
 VX4000: High resolution, high accuracy image scanner.
 AFD: Allows unattended scanning with the above systems.
 IDAS: Software package performing digital aerotriangulation.

Vexcel Imaging may be reached by phone at (303)440-9790, fax (303)440-9947.

#### See also:

Automatic Film Drive	36
IDAS	58
VX3000	85
VX4000	85

## VX3000

Original Vexcel Imaging scanning platform. Supports scanning resolutions of 8.5um/pixel to 160um/pixel, and is controlled by a SCO UNIX PC controller networked for remote storage.

## **VX4000**

Newest Vexcel Imaging scanning platform. Supports scanning resolutions of 7.5um/pixel to 120um/pixel, and is controlled by a Windows NT PC controller operating either stand-alone or networked.

## vxformat

Software component of vxscan which formats images concurrently in the background as a scan is being performed. May be run manually from the command line as follows:

(Run from the destination directory, not ROI directory) vxformat <ROI name> -fmt <format> -clean

See also:

Formats ......51

#### vxscan

The actual scanning program, the execution of which will start the scanner and the Main Window.

#### .vxscanrc

This file, which is user alterable, contains the information used by vxscan to establish the initial state of the scanner. All values within the "Current Scanner Settings" area may be saved in a configuration which affords convenience for when the scanner is restarted.

See also:

Save ......93

#### Width

The Width parameter is located in the "Current Region of Interest Settings" area and indicates the width of the active ROI in both mm/inches and pixels. Depending upon your settings in the Preferences Window, at least one of the input fields will allow manual changes to its values.

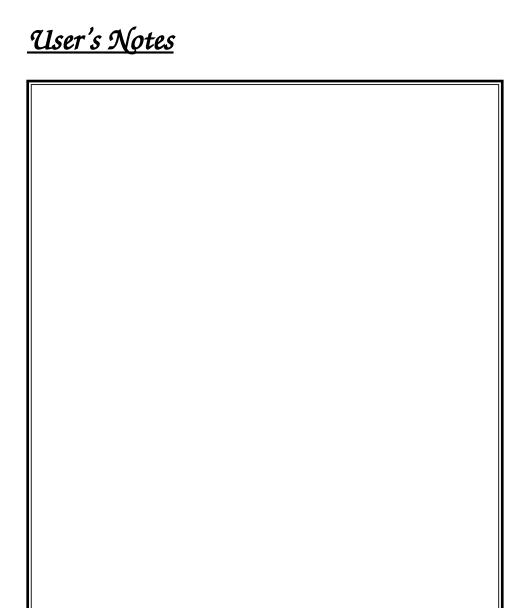
See also:

Auto Calculate Dimension ... 35 Units ...... 84

## CHAPTER FOUR



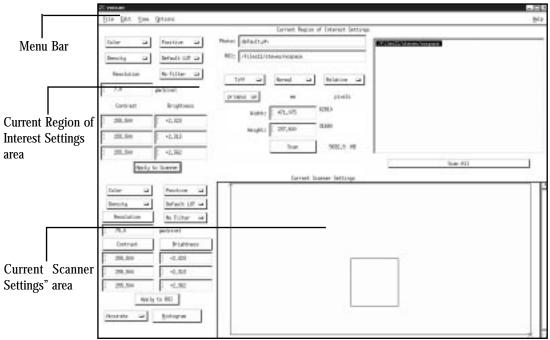
USER INTERFACE



## The vxscan Main Window

When you start vxscan, the vxscan Main Window (Figure 32) appears as shown below.

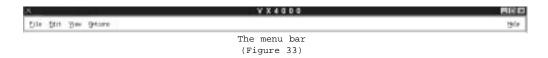
The vxscan window has three major areas:



vxscan Main Window (Figure 32)

## **Menu Bar**

The menu bar (Figure 33) consists of the very top row of the Main Window. It has the following options; File, Edit, View, Options and Help.



File Open, close, save and create new photo files and exit vxscan.

Edit Create and delete regions of interest (ROI's), control ROI rectangle constraints,

specify photo information, access Quick Point, and digitize points of interest.

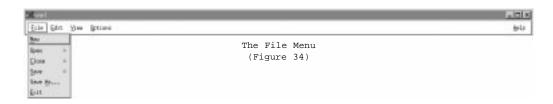
View Display histogram and turn on the reseau light for cleaning the glass.

Options Set preferences for units of measurement and determine which dimension will

be automatically calculated. If equipped with Automated Film Drive, open the

AFD Main Window, and open and close backplane.

#### File Menu



The 'File' menu (Figure 34), located on the menu bar, contains the following options:

New

Open

Close

Save

Save As

Exit

These options allow you to create or alter .ph files, custom LUTs, and the initialization file, .vxscanrc. The 'File' menu also has the option of exiting from vxscan.

#### New

Selecting this option under 'File' on the menu bar will result in the opening of the default photo file with one ROI. The new photo file will be labeled "default" and will have one ROI. This ROI will be given the name and settings of the most recently created ROI.

#### **Open**

When you select 'Open' you have two choices:

## Photo Custom LUT

#### Photo

Selecting 'Photo' brings up the Open Photo Window (Figure 35) from which you can open a previously saved .ph file. When you select a .ph file, the scanning parameters for the first ROI stored in that file appear in the "Current Region of Interest Settings" area, and the name appears with additional ROIs from that .ph file in the regions list.

See also
Selection Window ......11



Open Photo Window (Figure 35)

#### **Custom LUT**

Selecting 'Custom LUT' allows you to choose a previously created custom look-up table (LUT) that will map the scanned image values to alternate values.

By selecting 'File' → 'Open' → 'Custom LUT' → 'Monochrome/Red/Green/Blue' from the menu bar, you can load a LUT for each color channel. If a LUT has already been loaded for a given channel, it will be closed and replaced. 'File' → 'Close' → 'Custom LUT' → 'Monochrome/Red/Green/Blue removes the association between a LUT and a color channel.

```
See also
Look Up Tables . . . . . . . . . 64
```



Custom Monochrome Window (Figure 36)

#### Close

When you select 'Close' you have two choices:

Photo Custom LUT

#### Photo

If closing a .ph file, first save any changes you may wish to keep. If the last photo file on the interface is closed, the photo file Default.ph will automatically open.

If you choose 'Close' → 'Photo' and have made changes without saving, the following window will pop up (Figure 37):



vxscan Question Window (Figure 37)

**OK** Saves the file without the changes

Cancel Does not save the file and returns to the Main Window. From this point the user

can choose 'Save' or 'Save As...' from 'File' on the Menu Bar.

#### **Custom LUT**

If closing a Custom LUT file, you will have to select which band to close. Options are monochrome, red, green, and blue.

# See also Photo File ......73 Look Up Tables ......66

#### Save

This option under 'File' on the menu bar presents two options:

**Photo** 

vxscanrc.

#### **Photo**

Selecting 'Photo' will result in the currently open and active Photo File being saved. You will be prompted to overwrite the existing photo file. (Figure 38).



#### .vxscanrc

Selecting '.vxscanrc' will result in the scanner's initial start-up state being saved with the settings in the "Current Scanner Settings". The settings will be saved in the .vxscanrc file in your home directory and will be used as the initial setup settings next time vxscan is started.

#### See also:

File Menu	90	
Photo	93	
.vxscanrc	86.	93

#### Save As

This option under 'File' on the menu bar will allow a photo file to be saved under a name you specify. A File Selection Window (Figure 39) will appear, from which you may select an existing file to overwrite, or type in a new name.

#### See also:

File Menu	90
Selection Window	11

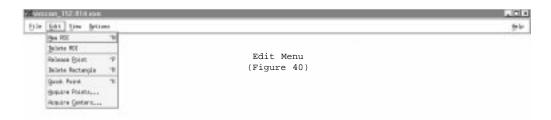


Save Photo As Window (Figure 39)

#### **Exit**

'Exit' exits vxscan and its associated command window. A window may appear prompting you to save any changes you may have made to the .ph file. This option also shuts down the scanner. It is recommended that you always exit vxscan in this way. Exiting either via the X Window's window manager menu or other termination methods will prevent the scanner from properly moving its Axis to a "resting" state, and may cause failures in other applications running in the background.

## **Edit Menu**



This selection on the menu bar is used for manipulating ROIs and digitizing points of interest and contains the following options:

New ROI

Delete ROI

Release Point

**Delete Rectangle** 

**Quick Point** 

**Acquire Points** 

**Acquire Centers** 

#### **New ROI**

Selecting this option under 'Edit' on the menu bar will result in the creation of a new ROI, which will have the same values as the most recently created ROI. The new ROI will be represented by an inverted "L" when the mouse pointer is in the backplane representation. To place your new ROI, move this pointer to the location where you desire the top left corner of the ROI to be, then press the left mouse button. The ROI rectangle will then appear. You must remember to change the name of the new ROI, even if you do not change any of its other settings. Failure to do so will result in the new ROI over writing the previous one in the event that both ROIs are scanned.

#### See also:

Region of Interest ......76

#### **Delete ROI**

'Delete ROI' deletes the current ROI, including the name, any parameters you have set, and the ROI rectangle.

- **1** First make the ROI you wish to delete the current ROI by either highlighting the ROI name in the List of Regions or clicking on the rectangle in the backplane representation.
- **2** From the 'Edit' menu, select 'Delete ROI'.

**Note:** You cannot delete the last ROI in a photo, as each photo file must contain at least one ROI. If you attempt to do so, a new ROI will be created with the default parameter settings.

#### **Release Point**

This option releases the currently active point on the current ROI rectangle.

- **1** First make sure that the point you want to release is currently active. If not, click on the point to make it active. The current point is drawn in red, others are drawn in magenta.
- **2** From the 'Edit' menu, select 'Release Point'. The active point will then disappear, and the ROI will be constrained by only the remaining points.

Note: Releasing all points will result in effectively deleting the rectangle. Similar to Delete Rectangle, deleting the rectangle by releasing all points does not effect the ROI. The ROI may be replaced within the backplane representation just by placing the mouse pointer to the location you wish to "drop" the ROI, then clicking the left mouse button. The resulting ROI rectangle will retain all previous settings, and will appear with only one constraint point, on its top left corner.

#### **Delete Rectangle**

This option under 'Edit' on the menu bar will result in the removal of the active ROI from the backplane representation. The ROI's parameters, however, will remain in the "Current Region of Interest Settings" area. The ROI may be replaced within the backplane representation just by placing the mouse pointer to the location you wish to "drop" the ROI, then clicking the left mouse button. The resulting ROI rectangle will retain all previous settings, and will appear with only one constraint point, on its top left corner.

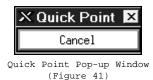
- **1** Make sure the rectangle you want to delete is current. The current ROI rectangle is drawn in red, other rectangles are drawn in magenta.
- **2** From the 'Edit' menu, select 'Delete Rectangle'.

#### See also:

Constraint Point	. 45
Edit Menu	95

#### **Quick Point**

'Quick Point' will bring up the Quick Point Pop-up Window (Figure 41) which will inform the user that this feature has been activated. When you desire to exit Quick Point, click on the cancel button displayed in the Pop-up Window.



#### **Acquire Points**

'Acquire Points' will bring up the Acquire Points Window (Figure 42) which is used to digitize points of interest (such as fiducials) on an image and save them along with the scanned image for post processing.

#### See also:

Acquire Points	31
Frame Relative ROI	53



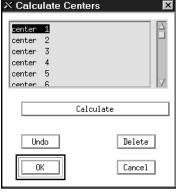
Acquire Point Window (Figure 42)

## **Acquire Centers**

This option is similar to Acquire Points but gives you much greater accuracy than hand digitized points. Acquire Centers calculates the center of each point to an accuracy of one-tenth of a pixel. Acquire Centers is used as part of the geometric accuracy test for the scanner and gives you confirmation that the scanner is working properly.

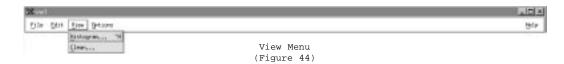
#### See also:

Acquire Points	31
Edit Menu	95



Calculate Centers Window (Figure 43)

## **View Menu**

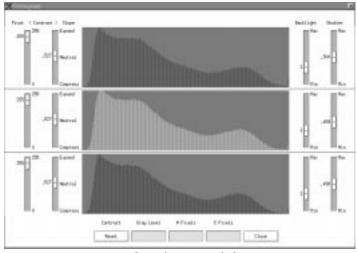


The 'View' menu (Figure 44) contains the following options:

Histogram Clean

## Histogram

This option displays a single histogram for monochrome images and three histograms for color images, one each for red, green,andblue. The histogram can also be displayed by clicking on **Brightness**, **Contrast**, or **Histogram** in the "Current Scanning Settings" area.



Color Histogram Window (Figure 45)

#### See also:

Brightness	37
Contrast	46

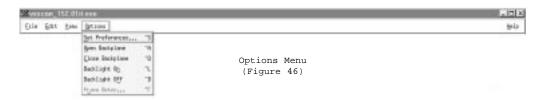
#### Clean

This function, located under the 'View' option on the menu bar, turns off the scanner backlight and turns on the reseau light for a fixed period of time to illuminate the glass for ease of cleaning. A message window will appear, prompting you to click **OK** when cleaning is complete.

Dirty glass, or obscured reseaus, can lead to scanning errors. The reseaus are etched into the back side of the glass at a width of 112u and depth of 0.75u. Therefore, it is very easy for fingerprints or other substances to prevent the reseau grid from being properly recognized.

For best results, use 70% isopropyl alcohol (not ethyl) applied to the glass surfaces with clean, non-abrasive and dust free wipes. clean first the reseau plane (back side of front glass), using first horizontal then vertical strokes, end to end. Thenn clean the front glass, and finally the backplane glass. After cleaning with the alcohol, clean with distilled water using technique outlined above.

## **Options Menu**



The 'Options' menu (Figure 46) is used for setting system preferences that affect the way you set your scanning parameters and define your regions of interest. This menu offers options for the Interior Orientation Transform in addition to options for the Automated Film Drive (AFD) on VX4000 systems with AFD.

# **Set Preferences Units**

This option allows the user to select the preferred units of measurement, which are either Metric or English.

#### **Auto Calculate Dimension**

This option allows the user to select which variables will be used to define the dimensions of the ROI

See Auto Calculate Dimension . . 35



Preferences Window (Figure 47)

#### **Use Film Drive**

This option must be selected in order to utilize an Automated Film Drive.

#### **Enable Interior Orientation**

This option must be selected in order to enable the Interior Orientation Transform. Once IOT has been enabled, Frame Setup will be a valid option under the "Options" menu. Please note that both "Use Film Drive' and 'Enable Interior Orientation' cannot be selected simultaneously.

See also

## Open Backplane/Close Backplane

This option allows the user to open/close the backlight assembly without having to do it manually.

## **Backlight on**

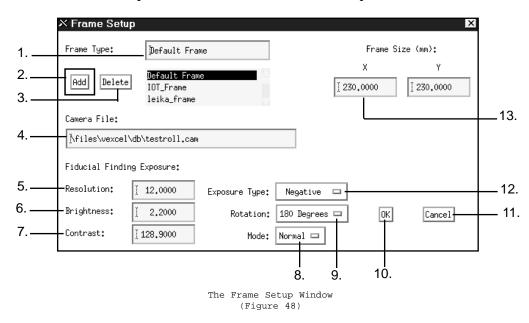
This option allows the user to keep the backlight on during procedures which would normally be performed with the light off.

## **Backlight off**

This option allows the user to keep the backlight off during procedures which would normally be performed with the light on. It is also used to turn the light off if it was turned on using the previous option

## **The Frame Setup Window**

Interior Orientation required the addition of the Frame Setup window.



## 1 Frame Type

The name of the frame type can be entered manually in this field or selected from the "Frame Type" text list directly below it.

#### 2 Add

This button is used when creating a new frame type. A new frame type is created by typing a name in the "Frame Type" input field and clicking on **Add.** This will save all the settings in the Frame Parameters Window under that name.

#### 3 Delete

This button deletes the frame type in the "Frame Type" input field and all of its settings.

#### 4 Camera Database Input Field

The name of this file is entered manually by the user when fiducial accuracy is desired.

#### 5 Resolution

Enter the resolution which the program should use when looking for fiducials

#### 6 Brightness

Enter the brightness which the program should use when looking for fiducials

#### 7 Contrast

Enter the contrast which the program should use when looking for fiducials

#### 8 Mode

Enter the scanning mode - normal or mirrored

#### 9 Rotation

Clicking on **Rotation** causes it to expand, giving you four choices: 0°, 90°, 180° and 270°. These values specify how the film will be mounted relative to the Camera Database File.

#### 10 OK Button

Clicking on **OK** saves all current settings.

#### 11 Cancel Button

Clicking on **Cancel** closes the Frame Setup Window without saving any changes.

#### **12 Exposure Type**

Clicking on this box expands the box giving you two choices. If the undeveloped film on a

roll is clear or light, then **Negative** is the appropriate setting. If the undeveloped film is solid, or dark, **Diapositive** should be chosen. This setting tells vxphotolist what type of edge to look for when scanning for edge positions in Edge of Film mode.

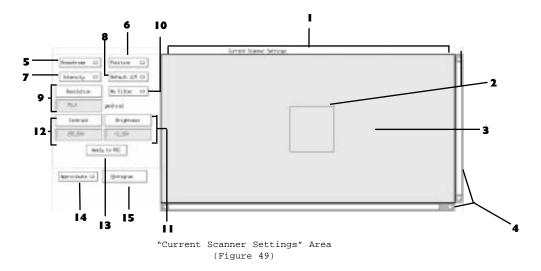
#### 13 Frame Size (mm)

The X and Y measurements of the frame in millimeters.

## Help

Selecting this option on the menu bar displays information regarding the vxscan release you are using.

## **Current Scanner Settings**



This section constitutes the lower half of the Main Window and contains information regarding how the camera "sees" an image and, therefore, how you see it on the image monitor. The majority of this region is taken up by the backplane representation, which displays current camera and ROI locations. To the left of the backplane representation is a section which contains information pertaining to an image's setup, both radiometrically and geometrically. Any changes made here will have an immediate effect upon the displayed image.

It is within this region that you will make the changes necessary to bring out the best detail possible in your imagery. Once you are satisfied with the appearance of the image, these changes must be applied to the "Current Region of Interest Settings" area before they can be used for performing the scan.

#### See also:

Apply to ROI	111
Current Region of Interest Settings	113
Main Window	89

## 1 Backplane Representation

Within the "Current Scanner Settings" area, a backplane representation of the 20" by 10" backlit scanner surface is displayed in the lower right portion of the Main Window. This area is a visual representation of the scanner backplane, containing the camera field of view and rectangles defining ROIs. The image within the current camera field of view is visible on the image monitor. This backplane representation is where you move the camera to roam in X and Y, define the position of your region of interest, and digitize points of interest.

The backplane representation has three types of boxes, each with a different color:

- The camera field of view shown in dark blue
- The current Region of Interest shown in red
- All non-current ROIs shown in magenta

## 2 Camera Field of View

The dark blue box in the backplane representation represents the camera field of view. The camera field of view is that portion of the backplane currently visible to the camera and displayed on the image monitor. You may roam about the backplane by moving the cursor into the backplane representation and pressing and holding down the right mouse button as you move in the X and Y directions, dragging the camera field of view. Releasing the right mouse button will cause the image to be grabbed. By adjusting the resolution (which operates on the Z axis), you may also zoom in on a specific area. As the resolution setting is changed, the camera field of view will become respectively larger or smaller.

See also
Camera, Moving the camera ......42

## 3 Rectangles

Rectangles represent the area of an ROI on the backplane. When red, they represent an active ROI, when magenta, they represent an inactive ROI. Typically, one of the first steps in defining your region of interest is to draw a rectangle around the area to be scanned.

See also:	
ROI	76
Active ROI	33
Inactive ROI	58

#### 4 Scroll Bars

Use the scroll bars on the right and lower edges to adjust the currently visible part of the backplane representation. To move vertically, click the up or down arrows on the right side. To move horizontally, click the left or right arrows at the bottom. You can also click and drag either bar.

The purpose of the scroll bars is to compensate for the difference in aspect ratios between the backplane representation and the scanner. If the aspect ratios were the same, the scroll bars would be full width and height and would not scroll. For ease of use, use the maximize option of X Windows to enlarge the window as much as possible rather than using the smaller default size.

## 5 Color Type (Monochrome/Color)

The **Color** setting specifies the type of image as either color (RGB) or monochrome. To scan a color image in monochrome, select **Monochrome** instead of **Color**. If you select **Monochrome**, one "Contrast" and one "Brightness" input field appear. If you select **Color**, three "Contrast" and "Brightness" input fields appear, one for each color band (RGB).

See also.	• -
Color	43

#### 6 Image Type (Positive/Negative)

#### **Positive**

This setting is to be used for scanning positive imagery.

#### **Negative**

Selecting this option will allow scanning of negative imagery. The view on the image monitor will be that of a positive, and the only discernible difference is that the histogram displayed for a negative will have its gray levels reversed, that is instead of the x-axis on the window representing gray levels from 0-255 left to right, they are instead represented from right to left. This should not affect how you set the histogram.

The other option presented by the **Negative** button is **Positive**.

#### See also:

Brightness	. 37
Contrast	. 46
Histogram	. 56
Positive	.103

#### 7 Intensity/Density

This button allows you to choose between scanning in Intensity or Density Mode. As a general rule of thumb, if you have very dark or detailed imagery, or wish to bring out more dark detail, scanning would be best performed in density mode.

#### See also:

Density	49
Intensity	59

#### 8 Lookup Tables (LUTs)

This button allows you to choose between **Default LUT** and **Custom LUT**. A Lookup Table (LUT) is an ASCII (text) file that specifies how original or input gray values (0-255) are mapped to output gray values (0-255).

#### **Default LUT**

This option tells the system to not use any LUTs while performing the scan. If you wish to use LUTs, you must select **Custom LUT** and specify which LUT(s) you wish to apply.

#### **Custom LUT**

If selected, **Custom LUT** will result in your being prompted to load a LUT file for each color band present. For monochrome scanning, you will be prompted for one LUT, while color scanning will require that you open three LUTs. Vexcel Imaging provides several custom LUTs for use in the directory c:\files\vexcel\lut.



Custom Monochrome LUT
Window
(Figure 50)

See also:

Look Up Tables ...................66

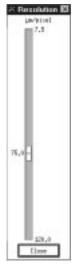
**Tip:** When using custom LUTs in color scanning, a LUT must be open for each band (RGB). In the event that only one band requires a LUT, the one2one.lut file performs no mapping, and must be applied to the other bands. This and all other Vexcel provided LUTs are located in the directory c:\files\vexcel\lut.

**Tip:** Also in the c:\files\vexcel\lut directory is an Excel spreadsheet file which contains values which allow you to create your own custom LUTs. This tool is simple to use, and will allow you to create LUTs for your specific film type.

#### 9 Resolution

There are three ways to change the resolution:

- Click **Resolution** in the "Current Scanner Setting" area to display the Resolution Window (Figure 51). Drag the slider to adjust the resolution.
- Type the resolution value into the input field below the **Resolution** button in the "Current Scanner Settings" area.
- Type the resolution value into the input field below "Resolution" in the "Current Region of Interest Settings" area. If you wish this change to affect the Current Scanner Settings, then you must click Apply to Scanner.



Resolution Window (Figure 51)

#### 10 Filters

The VX4000 comes with 4 filter options, **No Filter, Low, Medium,** and **High**. These filters are 3x3 high pass convolution filters of varying strength. If you select a filter in the "Current Region of Interest Settings" area, you must click **Apply to Scanner** for the change to have an effect on the Current Scanner Settings.

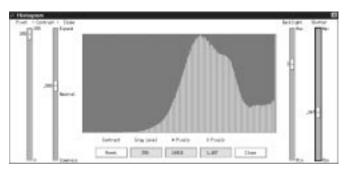
**Tip:** When using a filter, select the filter before adjusting the brightness and contrast, as filters will affect the radiometry of your scan.

#### 11 Brightness

Clicking **Brightness** will bring up the Histogram Window (Figure 52) in which brightness and contrast for the ROI can be adjusted. The brightness adjustment effectively shifts the entire histogram either to the right (brighter) or to the left (dimmer), without having much effect on the range of the gray levels used. To adjust brightness, move the camera field of view to the brightest parts of the image and look at the histogram. Using the slide bars on the right side of the Histogram Window, adjust the histogram until there are just a few pixels at 255.

The value for brightness can also be entered manually in the input field just below the **Brightness** button. As the number in this input field is increased, the intensity of the light from the scanner increases.

When setting Brightness for an image, be sure to use the resolution you will use at scanning time.



Histogram Window (Figure 52)

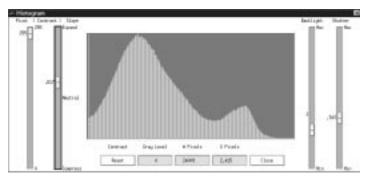
See also:

Brightness ...... 37

#### **12 Contrast**

Clicking **Contrast** will bring up the Histogram Window (Figure 53). The "Contrast" control can be thought of as the "stretch" factor. Contrast is always set after the brightness has been properly adjusted. To adjust contrast, move the camera field of view to the darkest parts of the image and look at the histogram. Using the slide bars on the left side of the Histogram Window, adjust the histogram until there are just a few pixels at 0.

The value for contrast can also be entered manually in the input field just below the Contrast button. The numbers to the right of the decimal determine the amount of stretch (.999 for the most, .501 for the least) or contraction (.001 for the most, .499 for the least) that will be applied to the histogram. The numbers to



Histogram Window (Figure 53)

the left of the decimal determine where on the histogram the pivot point will be located. It is from the pivot point that the histogram will be stretched or contracted.

When setting Contrast for an image, be sure to use the resolution you will use at scanning time.

#### See also:

Contrast	46
Pivot	74

#### 13 Apply to ROI

Selecting this function will result in the settings within the "Current Scanner Settings" area being applied to the "Current Region of Interest Settings" area. Once you have set up an image in the "Current Scanner Settings" area, you would need to apply these settings to the

"Current Region of Interest Settings" area if you wish your scan to be performed with those settings.

#### See also:

Apply to Scanner	114
Current Scanner Settings	104

#### 14 Accurate/Approximate

vxscan operates in two modes, Accurate and Approximate. Accurate Mode uses the reseau grid to determine the camera position, while Approximate Mode does not. For this reason, use Approximate Mode while roaming and zooming for faster movement as you preview an image, and use Accurate Mode to precisely position your ROI rectangles relative to the film.

#### See also:

Accurate	29
Approximate	34

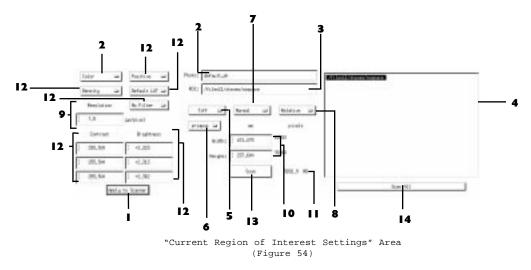
#### 15 Histogram

Clicking on the **Histogram** button opens the Histogram Window. This window may also be opened from the **Contrast** and **Brightness** buttons or by selecting 'View'  $\rightarrow$  'Histogram' on the menu bar.

#### See also:

Brightness	37
Contrast	46
Histogram	56

### **Current Region of Interest Settings**



This section constitutes basically the top half of the Main Window and contains information pertaining to the ROIs which you intend to scan. On the far right of the screen is the List of Regions with the names of all ROIs present, and the active ROI highlighted. In the center of the screen are text fields indicating the current Photo File and the ROI path and name. ROI specific settings are present under these two fields as well as to their left. The far left of the screen contains the same settings fields as found within the "Current Scanner Settings" area, which constitutes the lower half of the main window. Since the settings in the "Current Region of Interest Settings" area are the ones which will be used when a scan is performed, it is important that any settings made within the "Current Scanner Settings" area be applied to the ROI by clicking **Apply to ROI** before starting your scan. Likewise, if you wish to see how the values within the "Current Region of Interest Settings" area will affect your imagery, you may make these settings current for viewing by selecting Apply to Scanner.

#### See also:

Apply to Scanner	114
Current Scanner Settings	104
Main Window	69

#### 1 Apply to Scanner

This button applies all of the settings in functions numbers 9 & 12 within the "Current Region of Interest Settings" area to the corresponding Current Scanner Settings areas. Changes you make to the Current Region of Interest Settings are not automatically used by the Current Scanner Settings when you preview the image. You must click Apply to Scanner to apply those settings to the Current Scanner Settings in order to preview the changes on the image monitor.

See also:	
Apply to ROI	111
Current Region of Interest Settings	

#### 2 Photo

A photo file name may be assigned to each photo that is mounted for scanning. Within each Photo file, one or many regions of interest (ROIs) may be defined, each with a specific ROI file name. In addition, multiple photo files may be viewed and used at one time. Each photo file has a name with a .ph extension. New .ph files may be named anything you want, as long as they follow NT naming conventions and have a .ph extension. Photo files do not need to be saved in order to scan an image, but you must save photo files if you wish to preserve the scanning parameters and any digitized points.

When you open an existing photo file, all of the regions of interest for that photo file are displayed in the list of regions on the right-hand side of the Current Region of Interest area. The name of the current photo file is displayed in the photo description field and the name of the currently selected region of interest is displayed in the ROI field. You may open as many photo files as you want, each with varying numbers of ROIs.

See also:		
Photo File	73	3

Tip: When naming photo files, it is often convenient to assign a name which pertains to the job you are performing. This would include, for example, customer names, location names, or if you wish to be more specific, flight line or frame numbers (if applicable). Remember to always designate your photo file with a .ph extension.

**Note:** Images can become very large, and scanning in color requires three times the amount of disk space as a monochrome image, so select directories accordingly.

#### 3 ROI:

Scanned regions are stored in sub-directories that are created using the file name specified in the ROI text field. This sub-directory is where tiles, information files, and formatted images are stored. For example, if you specify c:\images\atlanta\$ in the ROI text field, an image sub-directory called *atlanta* is created under the directory *c:\images*. *c:\images* must already exist and have write permissions. The scanned regions are given file extensions to specify the type of image file. In the above example, if **Tiff** was selected as the format type, the final image file *atlanta.tif* will be present in the sub-directory c:\images\atlanta\$. See File Naming Conventions for the extensions that vxscan assigns. vxscan uses the default ROI directory name, *Untitled*, until you supply one. If you decide not to supply an ROI file name and use the default name of *Untitled*, a directory called *Untitled* is created in your current working directory when you scan.

#### To name the current Region of Interest:

- 1. Click on the ROI input field to open the Prompt\_pop-up Window (Figure 55) where you will change the ROI name. Use the <Backspace> or <Delete> keys to delete any existing name such as "Untitled" that may already be in the window.
- 2. Type an absolute path name (if different than the directory in which you are working) followed by the new directory name for the region of interest. The name appears in the list of regions on the right when you click outside the text field or press <Enter>. vxscan checks to see if you have write permission for the given directory.



Prompt\_popup Window (Figure 55)

#### See also:

Region of Interest	76
Region of Interest,	
File Naming Conventions	78

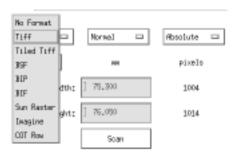
#### **4 List of Regions**

Located in the upper right side of the "Current Region of Interest Settings" area, this text field lists the names of all ROIs which are currently accessible. The active ROI will be highlighted.

#### **5 Format**

vxscan uses several settings in the "Current Region of Interest Settings" area to determine how the image will be processed and stored. Options are given for format type, whether the image is Mirrored or Normal, and whether the ROI is Relative or Absolute.

vxscan supports the following image formats: Native, BSF, BIP, BIF, TIFF, SunRaster, IIS, COT, tiled TIFF, and IMG. Here are brief explanations of each of the image formats.



Format Options Button (Figure 56)

#### **No Format**

Option to keep the raw data tiles of a scan without formatting them together.

See also:

Formats, No Format......51

#### **BIF**

Binary Information File format.

See also:

Formats, BIF ......51

BIP
Band Interleaved by Pixel format.
See also: Formats, BIP51
BSF
Band Sequential File format.
See also: Formats, BSF51
COT Row
Intergraph proprietary format.
See also: Formats, COT Row52
Imagine
Erdas Imagine proprietary format (.img).
See also: Formats, Imagine53
<b>SunRaster</b> Format files used primarily on Sun workstations.
See also: Formats, SunRaster52

#### **TIFF**

Tagged Interchange File Format.

See also:

Formats, TIFF ......52

#### **Tiled TIFF**

Tiff files which are formatted in tiles of a size which may be user specified.

See also:

Formats, Tiled TIFF ...... 52

#### 6 Host

The host is the location on the network where the scanned image will be stored. The host can be on Unix, Windows95, or WindowsNT.

This button will give you a choice of Unix machines that have been mounted on the controller or **Local**. **Local** is chosen if you want the host to be a directory on a Windows95 or WindowsNT machine. To use local, the directory must first be mounted in the Control Panel on the controller.

See also:

System Configuration ......8

#### 7 Normal/Mirrored

#### **Normal**

This option will result in the final scan having the same orientation as the source image.

#### **Mirrored**

This option, which appears in the "Current Region of Interest Settings" area, will result in the final scan being a mirror image of the source photograph, as opposed to **Normal**, which will scan the image just as it appears in the backplane. You would select **Mirrored** if you had to mount an image backwards in order that the emulsion faces the reseau. If the writing on the image in the backplane is backwards, then chances are you should choose mirrored. This is often the case when scanning negative imagery.

#### 8 Absolute/Relative

This feature has the effect of specifying the ROI which you have active as an absolute ROI. This means that the location of the region of interest is fixed and will not shift through automatic means by the use of Frame Relative ROI. The dimensions and location of the ROI may still be altered manually.

See also:

Frame Relative ROI	. 53
Relative	. 79

#### 9 - 10 Region of Interest Size

The current region of interest's size is determined by three variables:

- Resolution (in micrometers per pixel or dots per inch)
- Physical size (height and width)
- Pixels

Changing any of these variables will affect the others. For example, if you change any one of the variables either by typing in values or by rubberbanding the ROI rectangle, the other values will change accordingly.

One of these three variables is calculated from the other two, and may not be specified dynamically. You can select which one of these variables vxscan will automatically calculate for you by setting the Auto Calculate Dimension in the vxscan Preferences Window. For

example, if you select "Resolution" for automatic calculation, you can alter the size of the region of interest in inches, millimeters or pixels. vxscan will then automatically calculate the resolution.

#### Resolution

In its standard configuration, the VX4000 supports resolutions from 7.5um/pixel to 120um/pixel. The desired resolution may be specified manually by typing it in the input field labeled "Resolution" (unless resolution is specified as your Auto Calculate Dimension), or a resolution slider bar may be opened by clicking **Resolution** in the "Current Scanning Settings" area.

#### **Physical Size**

The width and height of the scanned area are measured either in metric with millimeters or in English with inches, according to the units you select in the vxscan Preferences Window.

#### **Pixels:**

Pixels specifies the dimensions of the scan area in pixels.

See also:
Set Preferences ......101

#### 11 Image Size

After all settings have been made, vxscan shows the user the estimated size of the file from the resulting scan.

#### 12 Resolution and Radiometric Controls

The resolution and radiometric controls are the same in the "Current Region of Interest Settings" area as they are in the "Current Scanner Settings" area with the following exceptions:

- There is no slider control window for adjusting resolution. Instead, you have only the option of entering a specific resolution value in the input field.
- Similarly, the Contrast and Brightness can only be adjusted by entering specific values in the input fields.

#### 13 Scan

Once the radiometry, position, and other values of an ROI have been established, the actual scan may be performed by clicking **Scan**. Only the active ROI will be scanned, any other ROIs in the List of Regions will not be scanned. To scan every ROI, you must click **Scan All**.

#### 14 Scan All

Clicking **Scan All** will result in all of the ROIs in the List of Regions being scanned. If you wished to scan one individual ROI, make that ROI active (by selecting it in the List of Regions) then click **Scan** as opposed to **Scan All**.

## APPENDICES

## **Summary of Default Settings for rtinfo.ini Flags**

Flag:	Default Setting:	Effect of Non-Default Setting:
ReseauProcessing		
LongReseauDisplay:	F	All reseau grabs displayed on image monitor
ReportReseauBrightness:	F	Reseau point information reported to console
ViewReseauAccums:	F	Enables viewing of reseau grab process
ViewReseauGrabs:	F	Enables viewing of reseau grab process
ViewReseauPoints:	F	Points collected by reseau finder are viewed
ViewEnhancedReseaus:	F	Enables viewing of enhancement process
ViewReseauEnhanceKernels	: F	Reseau kernels printed to console window
SaveReseauGrabs:	F	Reseau grab images saved to disk as .tif file
SaveReseauPoints:	F	Reseau point images saved to disk as .raw file
SaveEnhancedReseaus:	F	Two enhanced reseaus saved to disk as .raw files
ApplySubPixelInterp:	F	No reason to change from default setting
ApplyWeighting:	F	No reason to change from default setting
ApplySubPixelCulling:	F	Collected points are culled
ApplyPointCulling:	F	Collected points culled if far from reseau
ApplyGammaLut:	F	Reseau image is mapped through an additional lut
LogReseauFailures:	F	All reseau points printed to a log file if RMS >1.0
CalcPixRMS:	F	Brute-force calculation of the RMS is performed
LoadReseauCal:	F	Reseau plate calibration file is loaded
CreateReseauCal:	F	A statistical summary of the RMS is created
UseReseauCal:	F	Reseau errors are calibrated with aide of statistics
ReportReseauCal:	F	No reason to change from default setting
CreateDistField:	F	A distortion field is created for the camera
ReportDistField:	F	An image will be written out of the distortion field
PerformSecondPass:	F	All reseau points culled based on found transform
TileReseaus:	F	Currently for use by Vexcel Imaging only
DontApplyResLut:	F	Reseau grabs are not run through reseau lut
ViewResLut:	F	Reseau LUT is printed to console window

LoadResLutEveryGrab:	F	Reseau LUT is loaded to software during scanning
DoOverwriteRad:	T	Currently for use by Vexcel Imaging only
UseOldReseauFinder:	T	The "old" reseau finder is utilized
LogReseauShutterVal:	F	resolution and reseau shutter to
"ResRezShutter.log"		
RadiometryProcessing		
DisplayRadGrab:	F	Radiometry grab is displayed during scanning
DontApplyBackModel:	F	Backmodel corrections not applied during
		scanning
LeaveBacklightOn	T	Leaves backlight on between photolist scans
LeaveCameraTriggering	F	Allows camera warm up by continuously triggering
DontApplyFalloff:	F	Falloff corrections not applied during scanning
DontApplyFlatField:	T	This flag is currently obsolete - always set to T
SaveBackModel:	F	Backmodel correction saved to disk as .raw file
SaveFalloff:	F	Falloff correction saved to disk as .raw file
SaveGrabbed:	F	Radiometry grab is saved to disk as 16 bit .raw file
SaveCorrected:	F	Radiometry grab is saved to disk as 8 bit .raw image
SaveBlurred:	F	Radiometry grab is saved to disk as 8 bit .raw
		image
SaveResampled:	F	Radiometry grab is saved to disk as 8 bit .raw
•		image
SaveSharpened:	F	Radiometry grab is saved to disk as 8 bit .raw
		image
SaveFlatFieldDebug:	F	This flag is currently obsolete - always set to F
LogSingleFlatFieldLut:	F	This flag is currently obsolete - always set to F
LogMultiFlatFieldLut:	F	This flag is currently obsolete - always set to F
DontProcess:	F	Files are not radiometrically processed
BruteForceResample:	F	An exact resampling of the tile is performed
SingleSnapRawHisto:	F	A raw radiometric grab is displayed on the monitor

ViewWrite: F	Commands sent to DCX board are printed to
--------------	---

console

ViewRead: F Responses from DCX board are printed to console

#### **FormatterInfo**

Tilting:	T	Tilting will not occur during formatting
Blending:	T	Blending will not occur during formatting
Cleaning:	T	Tile files and .rh file are not deleted

Output: T This flag is currently not in use - always set to T This flag is currently not in use - always set to F F **Borders:** RadStats: F Radiometric statistics are printed during formatting F Projection error at each tile border is calculated GeoStats: RemoteIODebugging: F Remote file I/O server prints debug info to console

#### **AFDInfo**

ViewWrite: F Commands sent to AFD controller printed to

console

Responses from AFD controller printed to console F ViewRead:

T Tile is saved and edge image is written to disk Log Edge Finding Failures:

UseSimpleWideFind T Takes a single grab during widefind

#### HardwareChecks

QuickHardwareChecks: F Quick hardware checks performed while scanning F CompleteHardwareChecks:

Complete hardware checks performed while

scanning

## **PPENDICES**

## VX4000.ini File

	VX4000 Initialization File * ***********************************
	ensures that nothing on the line gets processed, omments do not include a valid parameter name followed
ValidParameterName	= random commentary text
they will not affect th	e interpretation of this file.
Extra lines are ok too	
	alid parameter names must be followed directly by an the following are valid:
ValidParameterName ValidParameterName	
; Begin initializa	tion data
[Common]	
ScannerID= ScannerType= AspectRatio= FrameDepth=	vicxx_vxtyy 0 thor 1.000 8 PulnixTM1001 KCS ITI_CLU
FrameDefinition]	
; overlap for both x a TileOverlap=	nd y, acquisition and formatting 8
minimum frame bor SlopInMicrons= SlopInPixels= PositioningTolerance	200 20

\*\*\*\*\*\*\*\*\*

ResCellSize=

Res2HorizonDeg= -2.5

[ReseauManager]  $TakesLutFile=\files\vexcel\cal\restake.lut$ PointsLutFile=\files\vexcel\cal\respoint.lut BadReseauLimit= 1 [ReseauKernel] ; maximum reseau kernel length is 128 LoPassLength= 16 16 LoPassValue= 11 LoPassDivisor= 4 4  $HiPassDivisor \!\!=\!$ 5 5 KernLengthOffset= 6 6 ; The double-line separation depends upon the master backplate. ; For 1701.80, use 109.6 ; for 3505.20, use 92 ; Double line sep for T1 plate ; DoubleLineSep= 94.4  $DoubleLineSep \!\! = \!\!$ 109.6 Exponent= 66 Multiplier= 22 Scalar= 4000 4000 FullLength= 508000 254000 HalfLength= 221000 221000 221000 221000 100 100 100 100 Io= Bias= 0.0 GammaLutFile=\files\vexcel\cal\resgamma.lut  $PosSpaceScalar\_White=$ 1.0 1.0 PosSpaceScalar\_Red= 1.0 1.0 PosSpaceScalar\_Green= 1.0 1.0 PosSpaceScalar\_Blue= 1.0 1.0 •\_\_\_\_\_ [ReseauFinder] ;-----ResOffset= 0.00 0.00

1701.8

```
VR_MotorSpaceToReseau_Ang=
                                           -2.5
RejectThreshold \!\! = \!\!
R2ICoeffs=
                      1001
; 1 means do shift and add, 0 means do shift and multiply
DoShiftAndAdd=
; If "ResLutSource= formula", then the res lut formula paramaters below
; will be applied, otherwise, we assume that ResLutSource points to a text
; file which containts sequential entires for an 8 bit lut which will be
; applied to the non-clipped region (0-255) of the reseau grabs
;ResLutSource=
                     files\vexcel\lut\8-bit-lin.txt
ResLutSource=
                     formula
; Settings for try 4
                                0
ResLutLinearStartX \!\! = \!\!
ResLutLinearEndXY \!\! = \!\!
                                5 5
ResLutExponent = \\
                                 .25
; Settings with best results
;ResLutLinearStartX=
                                0
; ResLutLinearEndXY \! = \!
                                108
; ResLutExponent =
                                .20
[Radiometry]
BacklightCalFile=
                     \files\vexcel\cal\backlight
FalloffCalFile=
                     \files\vexcel\cal\falloff.cal
FlatfieldCalFile=
                     \files\vexcel\cal\flatfield.raw
                     \files\vexcel\cal\densemap.cal
DenseMapCalFile=
BacklightImageSizeX \!\!=\!
                                608
BacklightImageSizeY=
                                354
BacklightPositionOffsetX=
                                51250
BacklightPositionOffsetY=
                                51250
BacklightImagePixelSize = \\
                                 1000.0
BacklightImagePixelAspectRatio=
                                           1.00
MaxFlatFieldValue= 85
CameraGamma=
                     0.45
FalloffClippingFraction= .0001
[DeviceParams]
XYSettleTime=
                          50
;It only takes 9H = 575 us to set the shutter.
ShutterSetSettleTime=
```

```
; The length of time to settle the trigger is determined by the length of the
; shutter. If the shutter isn't done, when the ITI card snaps, then the ITI card
; will go ahead and wait the correct amount of time....
Shutter Trigger Settle Time = \\
                                10
ResLiteOnSettleTime=
                                10
ResLiteOffSettleTime = \\
                                10
BackLiteOnSettleTime=
                                50
BackLiteOffSettleTime =
                                50
BackLiteIntensitySettleTime = \\
                                10
FilterMoveSettleTime=
                                300
;The minimum shutter in 2H = 65*2 us. The smallest practical shutter is probably 500us
CamShutterLimits=
                                500
                                         300000
BackLiteLimits=
                                0.5
                                         1.0
WheelLimits=
                                         5000
ReseauShutter=
                                105000
DefaultLiveViewShutter \!\!=\!
                                50000
[CalibrationFiles]
;-----
FilterWheel=
                     \verb|\files| vexcel| cal| wheel.cal|
Transmittance=
                     \files\vexcel\cal\transmit.cal
VxAfdCal=
                     \verb|\files| vexcel| cal| vx\_afd.cal|
ResRezName=
                     \files\vexcel\cal\ResRez.ini
[LightBoardInitStrings]
NumEntries=
                      16
r0= ch1,ch2,ch3,ch4,ch5,ch6,ch7,ch8,cl9,clA,clB,clE,clF,cl10
r1= ct1,ct2,ct3,ct4,ct5,ct6,ct7,ct8,ctB,ctE,ctF,ct10
r2= cn10,cf10
r3= cnE,cfE
r4=cn5
r5= ctA
r6= cnA,cfA
r7= ct9
r8= cf1,cn2,cn3,cf4,cn5,cf6,cf7,cn8
r9= cnF,cfF
r10= cn9,cf9
r11= cn9,cf9
r12= cn9,cf9
r13= cn9,cf9
```

PPE
dd
Ŭ
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2
Н
-
_
_
_
w

r14= cn9,cf9 r15= cn9,cf9 ;r16= cf1 ;r17= cnB,cfB	
; [FilterWheel] ;	
MotorParams= HomingString=	wa200,5si28,5svFD,5saFE,wa200 wa200,5siD0,5mn,5fe,5si28,5fe,5dh0,wa200
; [DcxBoard] ;	
CheckSum=	hm E121 COM2
; [Formatting] ;	
TempCacheDir= RamCacheMemory= TileGroupMemory= OutputTileSize=	
LastUsedPort= FormatterName= PortRange=	6187 /usr/bin/rio_server 6000 6500
; number of different SocketSpawnAttempt	ports each rio server request should try s= 3
; Number of times each; with the server before SocketConnectAttemp	
; Number of milliseco SocketSleepLength=	ands the client should wait between connection attempts 10
; [AFD] ;	
Enabled= F ComPort= COM1 TempPhotoDir= \temp	p

# **APPENDICES**

### .ah File

```
52
                                                      int 1
num tags
roi_path
                                                   str 1
                                                                                              wu103L
                                                                                               wu103L
roi_base
                                                    str
                                                                     1
format int
                                                                       0
device int
                                                                       0
offul_x int
                                                                      0
offul_y int
                                                                      0
 ul_x dbl
                                                                       115754.937487
ul_y
                       dbl
                                                                       15493.936169
ur_x dbl
                                                                       348579.937487
                       dbl
                                                                       15493.936169
                                                1
ur_y
                    dbl
                                                                     115754.937487
ll_x
                                              1
                                                                     243868.936169
ll_y
                     dbl
lr_x
                       dbl
                                                                      348579.937487
                   dbl
                                                                       243868.936169
lr_y
                                                 int
                                                                                            9313
sizpix_x
                                                                      1
sizpix_y
                                                int
                                                                                            9135
                                                                      1
resmp dbl 1
                                                                          25.000000
 depth_w bool 1
                                                                             0
depth_r bool 1
sat_r dbl 1
contrast_r dbl
                                                                       2.451000
                                                                                                 255.558000
                                                                    1
depth_g bool 1
sat_g dbl 1
                                                                        2.421000
contrast_g
                                                  dbl
                                                                        1
                                                                                                   255.558000
depth_b bool 1
sat_b dbl 1
                                                                       2.519000
                                                  dbl 1
                                                                                                  255.567000
contrast b
 overlap int
                                             1
                                                                      20
                                                            0
filter int 1
point_num
                                                      int
                                                                                                       127839.231700 \quad 337554.771458 \quad 125831.878992 \quad 339557.418700 \quad 120850.210286 \quad 344533.073101 \quad 231644.493178 \quad 337554.771458 \quad 125831.878992 \quad 339557.418700 \quad 120850.210286 \quad 344533.073101 \quad 231644.493178 \quad 337554.771458 \quad 125831.878992 \quad 339557.418700 \quad 120850.210286 \quad 344533.073101 \quad 231644.493178 \quad 337554.771458 \quad 125831.878992 \quad 339557.418700 \quad 120850.210286 \quad 344533.073101 \quad 231644.493178 \quad 337554.771458 \quad 337554.771448 \quad 337554.771448 \quad 337554.771448 \quad 337554.77148 \quad 337554.771448 \quad 337554.771448
ps_point_x
                                                      dbl
233752.968419
ps_point_y
241167.206059
                                                      dbl
                                                                                                       236174.304348 \quad 22435.862695 \quad 24405.318663 \quad 234187.787080 \quad 130348.975518 \quad 128255.521074 \quad 17441.012504 \quad 1841.012504 \quad 184
                                                                           8
cal_point_x
                                                      dbl
                                                                             8
                                                                                                       10.000000
cal_point_y
                                                      dbl 8
                                                                                                       -106007.000000 \ 105987.000000 \ 105988.000000 \ -106007.000000 \ -10.000000
                                                                                                                                                                                                                                                                                                                                                                                                                                      -10.000000
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              111980.000000 -
112002.000000
                                                      dbl
                                                                             8
                                                                                                       483.371769
                                                                                                                                                               8871.993359
                                                                                                                                                                                                                        403.077660
                                                                                                                                                                                                                                                                                    8952.099249
                                                                                                                                                                                                                                                                                                                                               203.810912
                                                                                                                                                                                                                                                                                                                                                                                                       9151.125425 4635.582228
 pix_point_x
 4719.921237
pix_point_y
                                                      dbl
                                                                              8
                                                                                                       8827.214727
                                                                                                                                                                 277.677061
                                                                                                                                                                                                                          356.455300
                                                                                                                                                                                                                                                                                    8747.754036
                                                                                                                                                                                                                                                                                                                                                 4594.201574
                                                                                                                                                                                                                                                                                                                                                                                                                     4510.463396
 9026.930796
                                                      dbl
                                                                             8
                                                                                                       0.873090
                                                                                                                                                              0.913180
                                                                                                                                                                                                                 0.923814
                                                                                                                                                                                                                                                                       0.928650
                                                                                                                                                                                                                                                                                                                              0.834419
                                                                                                                                                                                                                                                                                                                                                                                    0.918450
                                                                                                                                                                                                                                                                                                                                                                                                                                          0.828816
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                0.918471
point_coef
 point_name
                                                        str
                                                                              8
                                                                                                       fiducial1
 fiducial2
 fiducial3
fiducial4
fiducial5
fiducial6
fiducial7
fiducial8
fid_point_num int 1
```

fid\_point\_list int 8 2 6 7 1 3 4 5 dig\_point\_num int 1 0 acq\_point\_num int 1 0 edge\_point\_num int 1 0 ref\_point\_num int 1 0 4677.289353 39.947392 -0.376328 4551.921027 -0.373504 -39.955307 cam\_img\_iot dbl 6 img\_cam\_iot dbl 6 -116.002766 0.025031 -0.000236 115.009717 -0.000234 -0.025026 img\_cam\_iot\_res\_x 0.002091 dbl 8 -0.002297 -0.001140 0.003479 -0.000366 0.003349 0.005894 -0.006827 -0.006837 0.001361 -0.000684 img\_cam\_iot\_res\_y dbl 8 0.004150 0.002305-0.002832 0.004037 0.001501 img\_cam\_iot\_res\_xy dbl 8 0.0047430.002571 0.007671 0.002855 0.003615 0.005933 0.0079320.002574 dbl 0.003804 1  $img\_cam\_iot\_rms\_x$ 0.003503 img\_cam\_iot\_rms\_y dbl 1 0.005171 img\_cam\_iot\_rms\_xy dbl 1